

**Boneka Tangan Untuk Meningkatkan Pengetahuan *Bullying* Pada Siswa Kelas  
IV SDN Ujung Menteng 07 Pagi  
(2019)**

**Imam Afrianto**

**ABSTRAK**

Tujuan dari penelitian ini adalah untuk menghasilkan boneka tangan beserta cerita “jangan ejek temanku” untuk meningkatkan pengetahuan *bullying* siswa kelas IV Sekolah Dasar agar dapat memperoleh informasi terkait *bullying* beserta cara menaggulangnya. Penelitian ini merupakan *Research and Development* (RnD) dengan menggunakan model ADDIE (*Analyze, Design, Development, Implementation, Evaluation*). Penelitian ini dilakukan di SDN Ujung Menteng 07 Pagi dengan menggunakan teknik *sampling simple random sampling* dengan subjek sebanyak 59 Responden pada tahap studi pendahuluan. Pengumpulan data menggunakan teknik wawancara kepada wali kelas IV dan angket yang disebar kepada pesertra didik. Hasil uji validitas dengan ahli media mendapat presentase sebesar 88% (sangat layak) dan ahli materi sebesar 71% (layak). Hasil uji coba mendapat presentase 86% (sangat layak) pada penilaian media, dan pada ketercapaian tujuan instruksional mendapat presentase 83%. Sehingga, boneka tangan “jangan ejek temanku” mengenai *bullying* untuk siswa kelas IV Sekolah Dasar dapat dinyatakan “Sangat Layal”

Kata Kunci: Model ADDIE, Boneka Tangan, *bullying*

***Puppets To Increase Knowledge About Bullying For 4<sup>th</sup> Grade Of Elementary School Students Ujung Menteng 07 Pagi***  
(2019)

**Imam Afrianto**

**ABSTRACT**

*The purpose of this study was to develop puppets with “jangan ajak temanku” Story to increase knowledge about bullying for 4<sup>th</sup> grade of elementary school students to get an information about bullying and how to cope with it. The study was included in Research and Development (R&D) using the ADDIE (Analyze, Design, Development, Implementation, Evaluation) development model. The study was conducted utilizing random sampling with 59 students on preliminary study. Data collection method used an interview techniques with teacher from 4<sup>th</sup> grade, and questionnaires for students. The validation result got 88% from media expert (very feasible) and 71% from content expert (feasible). The results of the small group trial got a percentage of 86% (very feasible) In media assessment, and the achievement of instructional objectives got percentage of 83%. In conclusion the puppets with “jangan ajak temanku” Story to increase knowledge about bullying for 4<sup>th</sup> grade of elementary school students can be declared as “Very Feasible”*

*Keywords: ADDIE Model, Puppet, Bullying*