ABSTRACT

DIAZ Widhi LAKSANA. <u>INFLUENCE GAME ON TRADITIONAL ADVERSITY INTELLIGENCE IN CLASS VII JUNIOR HIGH SCHOOL TAHTA SYAJAR BEKASI</u>. Thesis: Jakarta, Recreational Sports, Faculty of Sport Science, State University of Jakarta, in January 2016.

The purpose of this study was to determine the influence of the traditional game against adversity intelligence in class VII junior high school Tahta Syajar Bekasi. Research conducted in junior high school Tahta Syajar Bekasi. As for the research carried out in November-December 2015 semester Academic Year 2015/2016. The method used is a method of pre-experiment with Pre test and Post Test Design. The population in this research is the students of class VII junior high school Tahta Syajar Bekasi. Samples were students of Class VII 2015/2016 school year 40 students. In this study, data collection using research instruments such as questionnaires and analysis techniques in this study using the technique t-test statistics.

The study states that the traditional game turned out to be effective and can improve the intelligence of adversity class VII Junior High School Tahta Syajar Bekasi. This is evident from the results of the data analysis of the initial test and final test adversity intelligence of students were analyzed using t-test. From the analysis of the data obtained t-count of 3.15. Further tested with t-table confidence level $\alpha = 0.05$ and a degree of freedom n-1 = 40-1 = 39, obtained t-table value of 2,021, thus the value t count > t table or 3.15 > 2,021. With proven t-count > t-table value can be stated that traditional games have an influence on the intelligence of adversity class VII Junior High School Tahta Syajar Bekasi.