ABSTRAK

ADE TRI RAHMANTO. Game Group to model the value of Leadership in students of class VIII

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This research aims to find out how the Model Group for the value of games worthy of leadership on student grade VIII in SMP Tamansiswa Bekasi.

This research is located at Bekasi Tamansiswa JUNIOR HIGH SCHOOL located in the town of Bekasi, West Java province. Time used for research ranging from research to plan the preparation done in April-

June 2016. Research development of & (R & D)approach is to use the Borg and Gall (Research and Development) and the method used is the development model. Data collection is done by way of expert lecturers validation group game, a game theory, recreational and expert trial results.

The results of this study concluded that Games Model groups can be a medium forstudent leadership, which when in the process of doing the game students bring up the indicators the indicators contained in the value of the leadership, as well as the delivery of the material which is a game group of complex life becomes simple. Where the existing problems in everyday life in a group game, so students can directlyapply when everyday, and late Model games groups can influence the value of leadership.