

**EFFECT OF ROLE PLAYING TECHNIQUES IN GROUP
GUIDANCE TO TOLERANCE OF STUDENT CLASS X
SMK NEGERI 26 JAKARTA**
(Quassy Eksperiment Study at SMK Negeri 26 Jakarta)

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ABSTRACT

This experimental research aims to increase the tolerance of students class X SMK Negeri 26 Jakarta through role playing techniques in group guidance. Populasi are 360 students. The sample is the students of class X SMK Negeri 26 Jakarta are 10 students for the experimental group and 10 students for the control group using Purpossive sampling technique. The method used is experiment with quasi experimental design in the form of pretest-posttest nonequivalent group design. Measurements in this study using a tolerance instrument consisting of 47 items with a realibility of 0.745. The results of hypothesis testing using Mann Whitney U-Test shows the value of Asymp value. Sig of 0.000 which means the probability value is smaller than the significance value α 0.05. So H_0 is rejected and H_1 accepted. The results showed role playing technique in the guidance of the group have a positive effect of tolerance of students of class X SMK Negeri 26 Jakarta. Furthermore, guidance and counseling teacher can implement role playing techniques in group guidance as an alternative service to increase tolerance of students in school

Keywords: Role Playing, Group Guidance, Tolerance