

ABSTRACT

APRISAL AFGANI. Learning Model Passing Under Volleyball With Games In Grade VII Students SMP Negeri 97 East Jakarta: Physical Education Study Program Health and Recreation, Faculty of Sport Science, Jakarta State University, July 2017.

Research to be achieved in this research is Variation Learning Model with game to improve passing ability under volleyball through game form which target in this research is class VII of Junior High School.

This study is a Learning Model Variation of the game to improve the passing of the bottom of the volleyball, through forms of games that have been validated by expert lecturers, and the target researcher is a class VII with thinking about the characteristics of his students. With the model stage of research and development design.

The purpose of this study, especially the researchers is that students are able to improve the passing under the volleyball by using game model that researchers have developed with 25 game models that have been valid and reliable so that the development of learning model passing under this volleyball.

The result of the pretest / pretest test result data up to the final test posttest test is completed and the preliminary test data are as follows: highest score 79, lowest score 36, average score 58,96 and standard deviation 2,10, after going through the learning process Using the game model for 3x meetings, then the final test results are obtained as follows: highest score 83, the lowest value 44, and the average value of 74.11 and standard deviation 1.25 increase that already meets the standard of graduation with students 32 students from 36, from paired t test that has been calculated has obtained the comparison between the two pretest test and pretest end test, t-count of 8.30 and t-count in consult with t-table at 5% significance level obtained t-table price At 1.690.

Based on the above results note that the price of t-count is greater than t-table. The t-count price is in the HO rejection area. Thus Ho is rejected and Hi accepted. From the results of these calculations, it can be concluded that the results of passing under volleyball that is taught using the game model applied in the seventh grade children in Smp 97 Jaktim has increased.

Based on the results of research that has been done in the form of observation and expert review to test the learning model that researchers have made, to measure how valid or like the game model that has been made then held the validity test in the form of justmen and a questionnaire for the validation by experts.

Validation is done in order to get the appropriate game model used by the smp students to be used in passing lessons under class VII volleyball, and according to the theory and principle in passing technique under volleyball, after validation where there is a revision of product suggestion and input of the Expert about the game model created. Of the 25 diagrams that the researcher made were valid and worthy of use in passing learning under volleyball to improve the learning outcomes of passing under the volleyball.

Therefore the learning model of passing down through the game is very good and good to be applied in the students of class VII in SMPN 97 East Jakarta.

Keywords: a model of learning, games, observation, validity, volleyball.