

## ABSTRACT

Arwin Dwi Saputra. "*Aufforderung* dalam *Video Game Harvest Moon: Back to Nature*". Skripsi. Program Studi Pendidikan Bahasa Jerman. Fakultas Bahasa dan Seni. Universitas Negeri Jakarta. May 2017.

This study discusses *Aufforderung*, namely *Aufforderungssätze mit Imperativ* and *Konkurrenzformen* which have *Aufforderung* function. The purpose of this study is to open and describe sentences that have *Aufforderung* function available in the *Harvest Moon Video Game: Back to Nature*.

The data in this study are sentences that have *Aufforderung* function. The method used in this research is descriptive qualitative method. From the results of the study found 85 *Aufforderungssätze mit Imperativ*, 19 *Aussagesätze*, 2 *Einwortsätze* and 1 *Fragesatz*. In this research, there is no use of *Sätze mit Konjunktiv Präsens und Pronomen man* and *isolierte Nebensätze*.

In the *Video Game* *Aufforderungssätze mit Imperativ* is the most widely found *Aufforderung* form, which is as much as 85 sentences. This can happen, because *Aufforderungssätze mit Imperativ* is the most common form of *Aufforderung* that is often used in everyday conversation.

Keyword: *Aufforderung*, *Harvest Moon: Back to Nature*