

CHAPTER IV

FINDINGS AND DISCUSSION

This chapter answers the three research questions of the study. It presents the findings and discussion of the word formations used and their processes in the Ragnarok Online II Game and SEAL Online Game. This chapter is divided into two subchapters which are (1) findings and (2) discussion.

4.1 Findings

After completing several steps related to the data collecting procedures, there are 123 words of fifty postings in Ragnarok Online II Game and 159 words of fifty postings in Seal Online Game that using various word formation classifications. The types of word formation is analyzed based on various experts of word formation. Word formation is classified into twelve categories (because initialization is different from acronym the classification is seperated). They are compounding, blending, derivation, conversion, clipping, back formation, initialization, acronymy, borrowing, coinage, eponym, multiple processes, and metalinguistics citation.

After classifying the word formation used in each game, the processes of the words will be decribed in the discussion. Next, the results will be compared in several comparative aspects The comparative aspects that will be determined the analysis are the result itself, the similarity of the words created and the word

formation processes that create them, the diversity /the differences of words found in the game.

4.1.1 Word Formation in Ragnarok Online II Game

After analyzing the fifty postings in Ragnarok Online Game II then categorizing them into the word formation processes, this study found 123 words that using various word formation processes in fifty different postings. The data finding of the word formation are listed in the following table and chart.

Word Formation	Total	Percentage
Compounding	13	10%
Blending	1	1%
Derivation	28	23%
Conversion	0	0
Clipping	29	24%
Back Formation	0	0
Initialization	48	39 %
acronym	0	0
Borrowing	0	0
Coinage	0	0
Eponymy	0	0
Multiple Processes	4	3%
Metalinguistics Citation	0	0%

Table 1. Findings on Word Formation in the Ragnarok Online II Game Forum

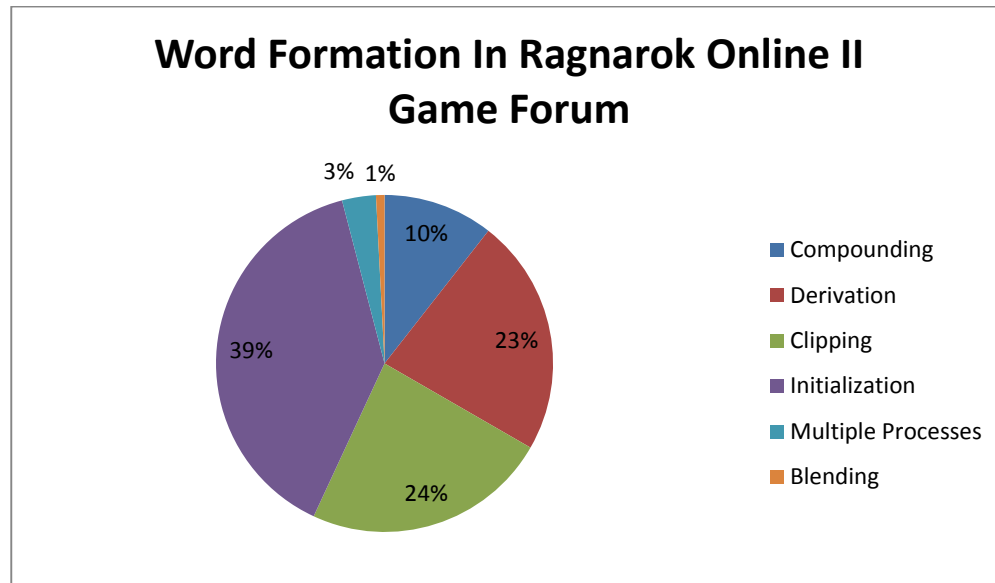


Chart 1. Findings on Word Formation in the Ragnarok Online II Game Forum

Based on the table and chart above, from twelve categorization of word formation theory by various experts, only six categorizations are used in *Ragnarok Online II Game Forum*. They are compounding, blending, derivation, clipping, initialization, and multiple processes. The most dominant word formations in Ragnarok Online II Game found are initialization, 48 words (39%). The high percentage of this word formation happened because the data was a chat between gamers. Chat languages often abbreviated in order for them to communicate quickly. Since this research was done in the forum of the game online, there were abbreviations words that are applicable in the game only.

The second dominant word formation found in the Ragnarok forum is clipping with twenty nine words (24%). Clipping is a word formation that cuts one syllable in the front, middle or in the back. Clipping become the second

dominant because the data was a chat between gamers. Chat languages often abbreviated in order for them to communicate quickly. There are many shortening words but not all of them are clipped words. The key point to distinguish which one a clipped word is by observing if the shortening is one more syllable.

The third dominant is derivation with twenty eight words (23%). Derivation in word formation deals with derivational affixes so maybe that the reason why derivation is in the second place (since there are many derivational affixes in English).

Next was compounding word with only thirteen words (10%). Compounding is combined words that become one new word with new meaning. In the forum compounding words were rarely found since maybe sometimes the compound words were initialized instead and also the compound word were rarely used (if it was used only same compound words that were repeated or common compound words)

Last, were multiple processes (one word formation that was suggested by Yule) with only four words (3%) and blending with only one word (1%). Multiple processes are two word formations or more that create a new word.

Other six categorizations of word formation, like metalinguistic citation, acronym, eponymy, coinage, borrowing, back formation do not appear at all. This happened because eponymy is word formation that commonly brand. Even though Ragnarok itself is a well known product of game online, it is initialized as RO. Back formation actually used unconsciously by the players in forum but also

followed by initialization (so the words categorize as multiple process). Acronym is actually like initialization. Even though there are many initializations appeared, they are categorized as initialization since they are spelled not as a word.

4.1.2 Word Formation in SEAL Online Game Forum

After analyzing the fifty postings in SEAL Online Game then categorizing them into the word formation processes, this study found 159 words that using various word formation processes in fifty different postings. The data finding of the word formation are listed in the table and chart below.

Based on the table and chart below, from eleven categorization of word formation theory by Yule, only six categorizations are used in *SEAL Online Game Forum*. They are compounding, blending, derivation, clipping, initialization and acronymy, and multiple processes. The most dominant word formations in *SEAL Online Game Forum* found is initialization with 57 words (36%). It could be happened because the data was a chat between gamers. Chat languages often abbreviated in order for them to communicate quickly.

The second most dominant word formation found in *SEAL Online Game Forum* is derivation with 36 words (23%). Derivation in word formation deals with derivational affixes so maybe that the reason why derivation in the second place (since there are many derivational affixes in English). The derivational word that

is created sometimes has a special meaning (because the context is a forum of the game) and the meaning could be different from dictionary.

The third most dominant word formation found in *SEAL Online Game Forum* is clipping word with 30 words (19%). Clipping is a word formation that cuts one syllable in the front, middle or in the back. Unlike the result in forum of Ragnarok Online II Game, clipping only is the third dominant because the words used in forum even though are shortened not a clipped word. Although the player wants to reply or post quickly, they mainly use shortening language like cut the vowel. The key point to distinguish which one a clipped word is by observing if the shortening is one more syllable

The forth most dominant word formation found in *SEAL Online Game Forum* is compounding word with 28 words (17%). Compounding is combined words that become one new word with new meaning. In the forum compounding words were rarely found since maybe sometimes the compound words were initialized instead and also the compound word were rarely used (if it was used only same compound words that were repeated or common compound words)

The less dominant, were blending with 9 words (4%) and multiple processes (one word formation that was suggested by Yule) with only one word (1%). Blending is a word formation process that combines two processes, compounding and clipping. Multiple processes are two word formations or more that create a new word.

Other six categorizations of word formation, like metalinguistic citation, acronym, eponymy, coinage, borrowing, back formation do not appear at all. This happened because eponymy is word formation that commonly brand. Back formation actually used unconsciously by the players in forum but also followed by initialization (so the words categorize as multiple processes). Acronym is actually like initialization. Even though there are many initializations appeared, they are categorized as initialization since they are spelled not as a word.

Word Formation	Total	Percentage
Compounding	28	17%
Blending	7	4%
Derivation	36	23%
Conversion	0	0
Clipping	30	19%
Back Formation	0	0
Initialization	57	39%
Acronym	0	0
Borrowing	0	0
Coinage	0	0
Eponymy	0	0
Multiple Processes	1	1%
Metalinguistics Citation	0	0%

Table 2. Findings on Word Formation in the SEAL Online Game Forum

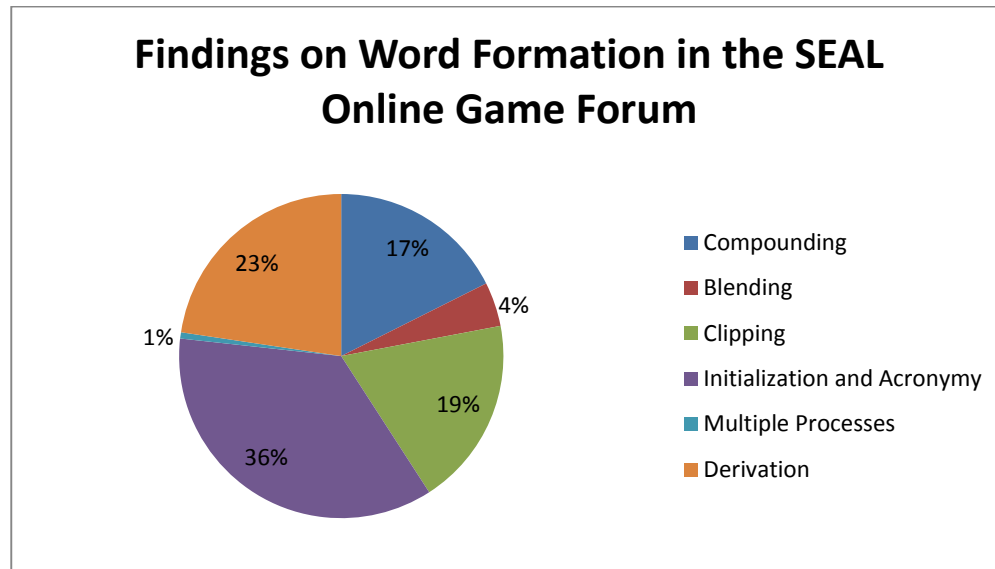


Chart 2. Findings on Word Formation in the SEAL Online Game Forum

4.2 Discussion

The discussion will give more detail and explanation about the finding. This part will be divided into three parts: the discussion of the word formation found in Ragnarok Online II Game Forum; the discussion of the word formation found in SEAL Online Game Forum; and the discussion of similarity and differences found in terms of the research's result and the word found (the similar word found in both game)

4.2.1 Word Formation in Ragnarok Online II Game Forum

As stated in the findings part, there are six categorizations of word formation used in *Ragnarok Online II Game Forum*. They are compounding,

blending, derivation, clipping, initialization and acronymy, and multiple processes. The most dominant, initialization and acronym, (Yule: 2006) is a word formation that abbreviate. In order to reply or make a post quickly (Slobodan Cvjetkovic in 2010), people often abbreviate their words maybe that is why initialization acronymy are the most dominant used with 48 words. Here is the example of the initialized words found in the game:

*Well, i dont see **NPC** selling any recipe for heavy armor.*

In this post the player is confused since he did not see any NPC. NPC stands for Non Playable Character is a character in the game (exist in the game but is not played) that you can locate in each area and it is a character who has information regarding recipes, and quests. NPC is an initialization because it is spelled per initial, not as a word. NPC normally is an initialization of National People Congress. In this game forum, it becomes a new initialization word with a new meaning.

*I really can't tell you, as none of them is actually suitable for a **FS** priest*

In this post the player tried to answer question of other player regarding raid party. Priest as character class has two options if they want to be an attacker priest or a healer of other party member in a raid. This kind of priest called FS Priest. FS stands for Full Support. Normally, FS is an initialization of For Sale (in a chat room, blogs that sell or promoting something). In this game forum it becomes a new initialization word with a new meaning.

*..Also higher **DPS** rate and higher def rate than traditionally boring dps classes*

In this post a player tried to explain about dps. DPS stands for **D**amage **P**er **S**econd. Damage per Second is a parameter that player often see in choosing profession. It affects your damage power in battle. The higher Dps and wider AoE will make a player easier in finding group to complete dungeon, win against other player. DPS is an initialization that appears in the game and it has its game related definition.

*If you do want to buy, **PM** me ingame. In Jormungand. **IGN** Sophasaur*

In this post a player offer another player an item that may interest him. If someone interested he can contact the seller. There are two abbreviations in this post PM stands for **P**rivate **M**essage. Private Message is a place where you can message or chat with other player in game, usually you are post online if you want to search party (other players who want to complete dungeon together, asking help), sell equipment or item, etc. Other abbreviation, IGN stands for **I**n **G**ame **N**ame. It is an ID to call you if someone searches you for thanking and asking assistance also making friends/guild. An initialization “PM” is a common word in the chat language. Meanwhile, ign normally stands for ignition. In this game forum “IGN” becomes a new initialization word with a new meaning.

***JT** lv 1 used 28 **SP** deal 50% than **JT** lv 6 which consume 188 **SP** (6.7x **SP** fore merely 2x dmg), in **SP** wise u can think about it.*

In this post there are two initializations, “JT” and “SP”. JT stands for **JupitelThunder**. Jupitel/Jupiter Thunder is skill of Fires a crackling ball at a single target that inflicts 100% wind property magic damage each hit and pushes it backwards. Actually, the skill is Jupiter Thunder but because of misspelling of the gamers, JT is more popular as Jupitel Thunder. SP stands for **Spell Point**. Spell point is ability (beside hp, ap) that you can level up after gaining experience. SP determines how many times you can use certain skills as each skill consumes different amounts of SP. The more SP your character has, the more skills it can use at a time. Normally, JT is an initialization of just teasing (in chat) and sp is an abbreviation of special. In this game forum “JT” and “SP” becomes a new initialization word with a new meaning.

*and with a character that is strong enough to deal ~70 damage with one **AoE** you can kill half a dozen in a blink*

In this post there is an abbreviation, AoE. AoE stands for **Area of Effect**. Area of Effect is the area of the spells which affect more than one target within a pre-determined radius set by the game maker. AOE is an initialization that appears in the game and it has its game related definition. Actually the abbreviation “AOE” is not commonly used but it also used in US Military. AOE is an abbreviation of fast combat support ship.

*you not necessary to start chaos quest after u unlocked **AOD H** and **COA H**...*

In this post there are two abbreviations, “AOD” and “COA”. AOD stands for **Abaddon of Despair**. Abaddon of Despair is located at the Northeast end of the Scar of Despair, an enormous valley in the center of the Divided Plain which is

filled with strange and poisonous monsters. COA stands for **Culvert of Abyss**. CoA is located north field of Verta Delta, which is located at the west side of Alberta City. Players who reached level 50 can enter the dungeon by completing a series of certain quests. Actually the initialization “AOD” is not commonly used but it also used in chemistry. AOD is an initialization of Argon Oxygen Decarbonization. COA and AOD in this game forum become new initialization words with new meanings.

VS lvl 5, still usefull no matter how...

In this post there is an abbreviation “VS”. “VS” stands for **vertyr spear**. It summons a gigantic spear of thunder from the sky, striking a target and all nearby targets with physical and magical Wind element damage at the same time. Normally, “vs” is an abbreviation of versus which also appear in few postings in Ragnarok Online II Game Forum. The context in the posting is the factor in distinguishing which one “VS” is used.

***FD**, wind seal earth seal still useful to max i think, for earth shield only useful for **PVE**, not much use if u intent to **pvp**.*

In this post there are three abbreviations, “FD”, “PVE”, and “PVP”. FD stands for **frost diver**. Frost Diver emits radiating coldness to enemy to inflict frozen state. Enemy in freezing state cannot move and twice the damage can be inflicted using thunder skills. Frost diver is a sorcerer skill that freezing the enemy. PVE stands for **Player vs Enemy**. Player vs enemy is an arena of event where player defeat seven enemies. The key point of this quest/dungeon is working together as

a team. PVP stand for **P**layer **v**s **P**layer. It is a battle between players. In this game forum these three become new initializations word with new meanings.

There are also other abbreviation words that were found in the game like FYI (**F**or **Y**our **I**nformation), HP (**H**ealth **P**oint), AP (**A**ttack **P**ower), MP (**M**agic **P**ower), BTW (**B**y the **W**ay) and lol (**L**augh **o**f **L**oud). “FYI”, “BTW”, “LOL” are initialization words that commonly used in chat. There are also words beside words that already mentioned that appear only in game like DoT (**D**amage **O**ver **T**ime), WTB (**W**ant to **B**uy), WTS (**W**ant to **S**ell), RO (**R**agnarok **O**nline), GM (**G**ame **M**aker), IM (**I**tem **M**all), OBT (**O**n **B**eta **T**est), RHM (**R**andom **H**ard **M**ode), RHD (**R**andom **H**ard **D**ungeon), OT (**O**ff **T**ank), MT (**M**ain **T**ank), LCM (**L**egendary **C**ard **M**aster), SM (**S**oul **M**aker). There are also words that are abbreviated but the words abbreviations are unknown like IMO (the meaning of IMO in Ragnarok is character). Usually, IMO stands for “In My Opinion”. AOV is an update done by the game maker. Usually, the update updates the graphic; a new tier of building level capped characters, a new refine system and complete rebalancing of skills/stats. These words are applicable in the game.

The second most dominant is clipping. Clipping is a word formation that cut one or more syllables in the word. In the forum clipping is 24% with 29 words. This happened because the data is online game forum. It required people to reply quickly. Here are the examples of clipping

*20**min** there and you've got yourself 100 Ingot and a tonnnn of Job **EXP***

In this post a player advise that if other player whose job is a blacksmith can mining there and only 20 minutes he/she will get 100 ingot (money in RO2) and experience (to leveling the job's level). There are two clipped words; "min" and "exp". The processes involved are

min→min(ute)

exp→exp(erience). Experience is the indicator to leveling. This is an indicator to leveling your job and your character. It can be from mining and making tool (if you are a blacksmith), create potion and search herb (if you are alchemist), involve in the raid

*Anyone know how much **str/int/agi/wis/vit** will be add for +1 card or +2 or +3 card...*



In this post a player asked if any player knew how much state of the player (str, int, agi, wis, vit is a player state) will be added use card +1 or +2. There are five clipped words in this posting “str”, “int”, “agi”, “wis”, and “vit” The picture above is the character’s info that consist character class, job, and status of agility, strength, intellectuall, wisdom, vitality. Attack and attack speed also included.

Str→str(ength). Strength is the state of AP and attack def your IMO has by two. It can be added using a battle experience, costumes and gear, item

Int→int(ellectual). Intellectual is the state of magical damage and magical defense your IMO has. It can be added using a battle experience, costumes and gear, item

Agi→agi(lity). Agility is the state of agility power (critical rate and envasion) your IMO has. It can be added using a battle experience, costumes and gear, item

Wis→wis(dom). Wisdom is the state of sp your IMO has. It can be added using a battle experience, costumes and gear, item

Vit→vit(ality). Vitality is the state of hp your IMO

*...They should adjust that whenever the **wiz** or **sorc** casts a spell they will stay still that will surely help balance things.*

In this post a player post his thought about sorcerer and wizard cast spell that should be adjusted. There are two clipped word in this posting “wiz”, “sorc”

Wiz ➔wiz(ard). wizard is magician class beside sorcerer that you can choose when you reach level 25. It can cast spell to attack monster or other player

Sorc➔sorc(erer). Sorcerer is a magician class you can choose when you reach level 25. It can heal and cast spell to attack monster or other player

*Please help me with my **cre** build. Right now, I managed to hit lvl 50 with 9 leftover skill points.Sooo, can u guys give advice on which skill to put points into?*

In this post a player asked help in his IMO. His character’s is a cresentia and right now he has hit level 50 with 9 skills that he could not decide to put into. So he asked suggestion. There is a clipped words “cre”

Cre➔cre(sentia)cresentia is a noel class of Ragnarok 2 that can be choose once you reach level 25. They are master of the scythe and main attackers dealing with long distance.

*I heard if it has higher refinement number will give lots amount of **mys** crystal when its being disassembled. Is this true?*

In this post, the player explained that mystic crystal can be obtained by disassembling an item that has higher refinement number.

mys➔mys(tic). Mystic is an adjective to describe that an item has a certain special power.

*...For Rogue always use Gangster Paradise n **pot** if needed to make your healer work easier...*

In this post, the player explained that it is better for Rogue class (thief and assassin) to have potion to make the healer's (priest) work easier in a party raid. There is a clipped word "pot"

Pot → pot(ion). Potion is a drink which is sold or made by alchemist or item mall which consists certain herbs to heal or boost your skill

There are also other clipped words that were found in the game like admin (administrator), ex (example), mod (moderator), eq (equipment), char (character), def (defense), min (minimal), max (maximize). There is also word beside words that already mentioned that appear only in game like mon (monster).

.The third is derivation with 28 words. Derivation is a word formation that deals with affixes. A new word is created by adding the stem/root with affixes (we can have more than one affix). These affixes could change the lexical class. Derivational words are so many in English, but since this is a forum chat it is appeared as much as clipping or initialization. Here are the examples of the derivational found in the forum

Derivational word	Process	Meaning
refinement (noun)	→ refine (stem verb)+ment (derivational suffix)	Refinement means upgrade weapon or armor. In order to refine or upgrade a weapon, a player must see a NPC then do quest and also search necessary stone/materials.

traditionally (adv)	➔traditional (steam adj)+ly (derivational suffix)	according to tradition; in a traditional way
concentration (noun)	➔concentrate (steam verb)+ion (derivational suffix)	Concentration is one attack skill of a knight that could be increased by experience. The effect of this skill is to 30% more Attack Power
critical (adj)	➔critic (steam noun)+al (derivational suffix)	The term critical in the game is the rate of damage hit. Critical hit is a physical attack which is usually beneficial to be added if you are a knight or warrior.
survivability (noun)	➔survive (root verb)+al (derivational suffix)+ able (derivational suffix)+ity (derivational suffix)	the longest you remain in the battlefield and it usually is determined by HP or vitality of your IMO or character in the game
unfortunately (adv)	➔fortunate (root verb)+un (derivational prefix)+ ly (derivational suffix)	used to say that something is sad, disappointing or has a bad effect

It can be seen from the meaning of derivational word above that even though the derivational words used are common words the certain meanings of the words found were different from dictionary, like in “concentration” and “critical” cases. Besides that “refinement” and “disassembled” terms are also different.

Next is compounding with thirteen words. Compounding is a combination of words that create a new word. Here is the example of the compound word found in the game

*I'm a Ranger/**Blacksmith** and i find it very very wrong to have it*

In this post the compound word “blacksmith” comes from *adj* “black” which is a dark color and *noun* “smith” which is someone who makes things from metal. The two words create a new word with a new meaning. It is not exactly like the meaning of the two words combined (not a black person who makes things from metal). Blacksmith itself is one of four professions or jobs that could be chosen by a player (beside alchemist, chief, and artisan).

*A **Beastmaster** is the most sturdy single-to-three target tank RO2 has, hands down. None can come close to BM's survivability and his huge HP...*

In this post, a compound word “beastmaster” comes from “beast” which is a wild animal and “master”. The two words are combined and create a new meaning in the game (as someone who can transform and use the power of the beast) not as a beast controller. Beastmaster itself in *Ragnarok Online II Game* is an option of archer class that could be chosen once you are level 25 in Ragnarok Online 2 who can transform into beasts (beast, tiger, bear) and use their skill to defeat enemy

*Some said that we can get the recipe in RHD like **sandstorm** or sandarman. Is it true?*

A compound word sandstorm comes from “sand” and “storm” and this compound word usually means a strong wind in a desert carrying a large amount of sand (but in this forum sandstorm is a reference of a location in the game which is a desert).

In this ontext sandstorm uses as a reference of location in the east of Comondo which is all desert.

*GMs, Admins and Mods never read this forums. I even multireplying and making **multiposts** one by one to see if they gonna warn me for breaking the rules of this forum. Nope. Nothing happens.*

A compound word multiposts comes from “multi” which means having many and “posts” which means letter. The two words create a new word with a new meaning and it is not exactly like the meaning of the two words combined (not having many letter; posts in this case refer to an electronic message which can be seen by many people)

There are also other compound words that are very common like nothing, whenever, something, anything, anyone, leftover which is found in the game. The compound word also was repeated in different posts. Unlike initialization and acronymy which is vary, compound word found is basically same with the one that already existed. From the fifty postings only “blacksmith and beastnaster” are two compounds words that has special function in the game (as a player’s job and a player’s class)

The fifth is a multiple processes. It defines as two word formations or more that create a new word. There are five words found in the game which will be explained below

*BTW, Artisan and **BS** are a little "Useless" to make gears beetween 6~46 cuz u can obtain better gears at dungeon/map bosses. Im Ranger40/BS41..*

Blacksmith - black+smith

Black+smith→BS

A compound word “blacksmith” initialize as BS. First the compound word “blacksmith” is being back formation into “black” “smith” then is initialized into BS. This may be happened because of it is more efficient and quicker.

*GMs, Admins and Mods never read this forums. I even **multireplying** and making multiposts one by one to see if they gonna warn me for breaking the rules of this forum. Nope. Nothing happens*

multi+reply=multireply

multireply (**noun**) -ing (derivational suffix) - multireply**ing** (**verb**)

The two words “multi” and “reply” are being forced into a compound word “multireply” which is a noun. With a derivational suffix –ing, the lexical category of the word change into verb

*...None can come close to **BM**'s survivability and his huge HP...*

Beastmaster - beast+master

Beast+Master→BM

Acompound word “beastmaster” initialize as BM. First the compound word “beastmaster” is being back formation into “beast” “master” then is initialized into BM. This may be happened because of it is more efficient and quicker.

Last is blending with one word only. Blending is a word formation that combine compounding and clipping. The low percentage of blending could be

happened because of the demand of quick reply a post, and maybe because common blending words (like motel will not appear in a game forum.

Some said that we can get the recipe in RHD like sandstorm or sandarman. Is it true?

Sa(i)n(t)+ Da(i)rman → sandarman

In this post the word Saint and Dairman are both clipped. They both clipped then blended into one new word. Saint Dairman itself is the name of the fort complex that lies east of Comodo. It was once a province occupied by Norman called Sanderman.

4.2.2 Word Formation in SEAL Online Game Forum

As stated before, the most dominant word formation found in the SEAL Online Game Forum is initialization and acronymy with 57 words (36%). Here is the examples of initialization and acronymy

***GM**, no weapon and gear for beginner class? I've reached lvl 50 (beginner) and **NPC** Yulson doesn't detect my voucher. Need gear and weapon.*

In this post a player protests to the game maker because he did not get any weapon or gear eventhough he had reached level 50 with beginner class. It is a difficult to do and normally, if you success doing this you will get a present (in this is a coupon). He tried to use it by coming to Yulson, but unfortunately the voucher is not detected by Yulson. There are two abbreviations, “GM” and “NPC”. GM stands for **G**ame **M**aker. GM is a person who created the game. In

order to know the weaknesses, bug, lag of the game, the GM sometimes, check the forum or get report from admin or moderator of the forum. Normally, “GM” stands for “General Manager”. NPC or **N**on **P**layable **C**haracter is a character in the game (exist in the game but is not played) that you can locate in each area and it is a character who has information regarding recipes, quests, refinement, etc. NPC also appears in Ragnarok Online II Game

***WTS** Rohan Points1k = Offer2k = Offer. I am new player so i need Cegel, reply in here and we can talk about it.*

In this post a new player (newbie) want to sell the rohan points he had because he nedded cegel (Seal money) to continue his game. There is one abbreviation, “WTS”. WTS stands for **W**ant to **S**ell. WTS is an abbreviation of a phrase that a player usually used to tell other players that he wants to sell points, items, gears, costumes, cards.

*Usually, mages will use **AOE** skills on higher level and that mages focus on element (for example leveled up their fire skills or ice skills only). Or they use the skills to get the skills effect (e.g: Ice Dew slows enemy movement)*

In this post a player give advice for those who played as magic or mage to leveling his element (fire or ice skills only), because mage is a huge radius of attack range. Mage has a great AoE because has a very low defense. There is one abbreviation, “AOE”. AOE stands for **A**rea **o**f **E**ffect. Area of Effect is the area of the spells which affect more than one target within a pre-determined radius set by the game maker. AOE also appeared in Ragnarok Online II Game.

*I have spent approx 3 hours killing Flying pig (boss) but not a single Wagon Driver's Staff. I use to play Seal **ED** and it dropped from the Stiff Horses lv.17, I know Seal Online Wiki is not 100% accurate...*

In this post the player protest because head killed a Flying pig monster but did not get an item (Wagon Driver staff) even though he checked Seal Online wikipedia that the monster he killed drop the item. In the previous Seal Online game he did not encounter any problem since he knew exactly which monster drop the item. There is one abbreviation, “ED”. ED stands for **E**ternal **D**estiny. Eternal Destiny is the previous version of Seal Blade of Destiny. It is the *SEAL Online Game* before the game maker’s company was changed.

*I start from berserkers pros. Berserker can be really tank in **pvp** with his retaliate skill which reflect dmg to the enemy and with his instinct skill, you are untouchable. His combo also awesome with additional % when the **crit** is out.*

In this post the player give the pros and cons of a berserker. Berserker is really great in player versus player since berserker has skill to reflect the damage he got from enemy to the enemy itself. There are two abbreviations, “pvp” and “crit”. PVP stands for **P**layer **V**ersus **P**layer. PVP (player vs player) is a battle between players. Crit stands for **C**ritical **H**it **R**ate. Critical Hit Rate is a hit which increases damage by 40%.

There are also other abbreviation words that were found in the game like HP (**H**ealth **P**oint), AP (**A**ttack **P**ower), MP (**M**agic/**M**age **P**ower), BTW (**B**y the **W**ay), lol (**L**augh **o**f **L**oud), CMIW (**C**orrect **M**e **I**f **I** am **W**rong), Idk (**I**don’t **k**now), and OMG (**O**h **M**y **G**od). There are also words beside words that already mentioned that appear only in game like DPS (**D**amage **P**er **S**econd), WTB (**W**ant

to Buy), WTT (Want to Trade), FS (Full Support), GM (Game Maker), IM (Item Mall), MMO (Massively Multiplayer Online), GG (Good Gamers), RPG (Role Playing Game), ME (Manual Elemental), BoD(Blade of Destiny), RMT (Real Money Trade), ST (Single Target), IGN (In Game Name), PM (Private Message). These words are applicable in the game. There are also words that are abbreviated but the words abbreviations are unknown like G, DG, XG weapon (the meaning of G, DG, XG are an upgraded basic item that can be bought in the IM or can be crafted by craftsman. The success rates of refinement are low and it is based on the weapon could be crafted), Rps (a money that could be purchased by using debit card or paypal), YNK (*SEAL Online Game* publisher).

Next is derivational word with 36 words (21%). Here are the examples of the derivational words found in several posts

Derivational word	Process	Meaning
refinement (noun)	➔refine (steam verb)+ment (derivational suffix)	Refinement means upgrade weapon. In order to refine or upgrade a weapon, a player must be a craftsman or buy in IM. The refinement process will upgrade weapon into G, DG or XG (only craftsman could do XG)
berserker (noun)	➔berserk (steam adj)+er (derivational suffix)	berserker is one class that can be choosen of warrior (besides swordsmaster)
gambler (noun)	➔gamble (steam verb)+er (derivational suffix)	gambler is one class that can be choosen of jester (besides

		assasin)
defender (noun)	➔ defend (steam verb)+er (derivational suffix)	defender is one job that can be choosen of knight(besides demolisionist)
survivability (noun)	➔ survive (root verb)+al (derivational suffix)+ able (derivational suffix)+ity (derivational suffix)	the longest you remain in the battlefield and it usually is determined by HP or vitality of your IMO or character in the game
generally (adv)	➔ general (steam adj)+ly (derivational suffix)	considering the whole of someone or something, and not just a particular part of them

It can be seen from the meaning of derivational word above that even though the derivational words used are common words the certain meanings of the words found were different from dictionary, like in “gambler”, “berserker”, “defender” and “refinement” cases.

The third dominant is clipping with 30 words (24%). Here are the examples of the clipping words found in several posts

*I just have an error problem with my bonus **exp** (per kill monster).
My character did not count every single monsters that I killed*

In this post a player complained that he had a problem that his experience did not count eventhough he had kill monsters. There is a clipped word, “exp”.The processes involved is

exp➔exp(erience). Experience is the indicator to leveling. This is an indicator to leveling your job. It can be from mining and making tool (if you are a blacksmith), create potion and search herb (if you are alchemist), etc

*For solo pve, berserker will be easier since berserker usually put some **agi** so their hit won't miss and berserker is one of the most economic friendly job. Meanwhile, swordmaster usually will go all **str** or **str vit** build which means faster kill rate than berserker.*

In this post, a player compared two classes in SEAL Online Game, berserker and swordmaster. There are three clipped words “str”, “vit” and “agi”. The processes involved are:

Str→str(ength). Strength is the state of AP and attack def your character has by two. It can be added using a battle experience, costumes and gear, item

Agi→agi(lity). Agility is the state of agility power (critical rate and evasion) your character has. It can be added using a battle experience, costumes and gear, item

Vit→vit(ality). Vitality is the state of hp your IMO has. It can be added using a battle experience, costumes and gear, item

*Hi there guy's. im looking to start playing Seal online, but i have a few questions before i begin the first class i play on any mmo.
Int = for dps class, increases magical damage
Wis= Increases Healing % but low Matk rate..
So anyone got any info on priest??*

In this post, a player asked any info of priest and what are the relation between int and wis to priest (maybe since priest’s job is healing). There are two clipped words “int” and “wis”.

Int→int(ellectual). Intellectual is the state of magical damage and magical defense your character has. It can be added using a battle experience, costumes and gear, item

Wis→wis(dom). Wisdom is the state of sp your character has. It can be added using a battle experience, costumes and gear, item

A berserker is effective when he got his all skill which means, need high level to make berserker awesome(at least lv 210++). Defender and

*craftsmen are berserker enemies (assassin also maybe.. Need to be clarified). They can stun you which cause your combo break. If your enemy got buff from priest/apostle, your instinct skill won't help so much. It means, you need to heal yourself up with **pot**.*

In this post a player gave his opinion of berserker. He emphasized the weakness point of berserker (berserker is one job that can be chosen of warrior).

Pot ➔ pot(ion). Potion is a drink which is sold or made by alchemist or item mall which consists certain herbs to heal or boost your skill

*Craftsman also the only job who can do refinement. What its mean by refinement? Ever heard weapon with G. or DG.or XG one? Only craftsman can upgrade equipment to XG one (increasing % of damage or defense depends on what **eq**).*

In this post a player gave his opinion of craftsman. He emphasized the benefit choosing craftsman (craftsman is one class that uses a hammer as his weapon).

There is a clipped word “eq”

eq ➔ eq(uipment). Equipment is a costume, gear, weapon, battle card, item to improve the agi, str, ap, hp, wis, int in the battle

There are also other clipped words that were found in the game like opt (option), inc (increment), char (character), def (defense), approx (approximately), regen (regeneration), xtra (extra). There are also words beside words that already mentioned that appear only in game like mage (magic).

Next is compounding with 28 words (16%). Compounding is a combination of words that create a new word. Here are the examples of the compound word found in the game

*Battle **Craftsman?Anyone** who has played one and has been really successful please help me make one.*

In this post there are two compound words “craftsman” and “anyone”. A compound word “craftsman” comes from “crafts” and “man”. Craftsman is a person who is skilled in making objects. In *SEAL Online Game* craftsman is create super ore-refined machines (Mecha) which are used in combat during both player vs monster (PVE) and player vs player battles (PVP). They also refine items for their masters and serve under harsh and strict gameplay. They are not allowed to wield any sort of weapons and only use hammer. The compound word anyone is created from “any” and “one”

*For solo pve, berserker will be easier since berserker usually put some agi so their hit won't miss and berserker is one of the most economic friendly job. Meanwhile, **swordmaster** usually will go all str or strvit build which means faster kill rate than berserker.*

In this post there is a compound words “swordsmaster”. A compound word “swordsmaster” comes from “sword” and “master”. Swordsmaster is a person who is skilled in sword. In *SEAL Online Game* swordsman is a class that warrior could choose besides beserker.

*As I logged in this game just now,I immediately recieved a pm from playrohanevent10,said something like u've get some big prize,to confirm it,pls log in a **website** with http seems like official website,in this case,in this case,u'd better not believe it,ori'm afraid your account may be stolen,cause such kind of cheating is too common in china server*

In this post there is a compound words “website”. A compound word “website” comes from “web” and “site”. Website is aset of pages of information on the Internet about a particular subject

*There are level restrictions and cegel costs that come with the price of teleporting to a specific map zone. Here are the commands for **everyone** to see.*

In this post there is a compound word “everyone”. A compound word “everyone” comes from “every” and “one”. Everyone in this post is every player.

Next is the blending word. There are seven blending words found in the forum. Here are the examples of blending words

Someone tell me please what the function of "Almpot GX1 and GX2" because i used that potion but i got no effect THX

Alm(ighty)+Pot(ion)→almpot

In this post the word Almighty and Potion are both clipped. They both clipped then blended into one new word. Almighty Potion itself is a potion for pet of a player. The function is to recover the health point of the pet

*Yeah I had the same problem as you did. After the first few hours of farming that bloody Wagon staff, I gave up trying to evolve my Bat Pig. Pathetic drop from only a single **mob***

m(obile)+ob(ject)→ mob

In this post the word mobile and object are both clipped. They both clipped then blended into one new word. Mob itself is a common term for monster (that player encounter). The mob sometimes drop item that could be valuable

*Acc: Kumami Backpack, Necklace of crow, Snow Flake, Nixie Gloves, Wings of Queen Bee or any based **MPW**acc*

m(agic)+p(o)w(er) →mpw

In this post the word magic and power are both clipped. They both clipped then blended into one new word. Magic power is the power that the mage has to attack

the enemy or other power. The magic power has the greatest accuracy and AOE.

It can be spelled far away from the enemy or mobs

*Hi there guy's. I'm looking to start playing Seal online, but i have a few questions before i begin the first class i play on any mmo. Int = for dps class, increases magical damage. Wis= Increases Healing % but low **Matk** rate,.So anyone got any info on priest??*

$m(\text{agic}) + a(\text{t})k \rightarrow \text{matk}$

In this post the word magic and power are both clipped. They both clipped then blended into one new word. The magic attack rating is listed as $A + B$ in the Status Window, where A represents the Status MATK and B represents the Weapon MATK (equipped weapon and its refinement rate) and Equip MATK (equipment and buffs). The MATK as whole is affected by Element. The Status Window does not show the total MATK used for the damage calculation

*I'm sorry but if you guys can't do those thing, then I suggest you guy not suggesting anything to do with PvP. Because it's pathetic. No GMs, no events. I've seen a 2nd server failed before from **SealEvo**. And trust me it's failing now on BoD since everyone is on Duran server*

$\text{Seal} + \text{Evo}(\text{lution}) \rightarrow \text{SealEvo}$

In this posting, the word “Evolution” is clipped into Evo, then is combined with SEAL into a blending word SealEvo. Seal Online: Evolution is a free-to-play point-and-click MMORPG developed by YNK Games and published by YNK Interactive. Set in the land of Shiltz, the game features several different classes, quests, pets, PVP and a unique combat combo system.

Last is multiple processes with one word (1%). Here is the the example

Best for soloing/pvping? Ello forum I was just wandering if I should choose berserker or swordsmaster, in a more of a pvp orientation.

Player versus player =pvp

Pvp+ -ing (derivational suffix) -pvping (*noun*)

The initialization word “pvp” is added a derivational suffix –ing, the lexical category of the word change into noun

4.2.3 The Similarities of Word Found in the Forums

In doing this research, the researcher found that there is a group of words that both found in the two games forums. Both also has similar word formation and same meaning.

From the table below, it can be concluded that there is similarities in language that used in Ragnarok Online II Game’s playes with the players of SEAL Online Game. Both games are same genre (MMORPG), are created from two different companies (Gravity and YNK interactive) eventhough both games are hosted by Lyto in Indonesia. From fifty postings in each games, there are twenty six words are same not only in the meaning but also in word formations used to create those words. It can be concluded that MMORPG Games share certain terms of words.

Derivational words “refinement” both is used in the games. The words “Refinement” means the system of upgrade weapon or armor. In order to refine or

upgrade a weapon, a player in Ragnarok Online II Game must see a NPC then do quest and also search necessary stone/materials. The Derivational words “disassembled” are used in the two games. In refining or upgrading the weapon, the term “disassembled” usually appear. This happened because not all refining or upgrading is successful. The higher weapon obtained the lower successful rate. There are many items and stones (materials) that are needed in refining. The unwanted equipments are disassembled to make the materials needed to upgrade powerful weapon. If the refining process failed, those disassembled items cannot be obtained back. In SEAL Online Games the derivational words “Refinement” also the system to upgrade weapon. But unlike Ragnarok Online II, only craftsman can upgraded weapon and armor. The term “disassembled” appeared because not all refining or upgrading is successful. The higher weapon obtained the lower successful rate. There are many items and stones (materials) that are needed in refining. The unwanted equipments are disassembled to make the materials needed to upgrade powerful weapon. If the refining process failed, those disassembled items cannot be obtained back.

The derivational word “survivability” in both games defined as the longest you remain in the battlefield and it usually is determined by HP or vitality of your character in the game.

Word Appeared in the Two Games Forums	Word Formation	
	Ragnarok Online II Game	SEAL Online Game
char (Characer)	Clipping	Clipping
eq (equipment)	Clipping	Clipping
STR (strength)	Clipping	Clipping
VIT (vitality)	Clipping	Clipping
AGI (agility)	Clipping	Clipping
WIS (wisdom)	Clipping	Clipping
Int (intellectuall)	Clipping	Clipping
pot (potion)	Clipping	Clipping
def (defense)	Clipping	Clipping
HP (Health Point)	Initialization	Initialization
AP (Attack Power)	Initialization	Initialization
GM (Game Maker)	Initialization	Initialization
PM (Private Massage)	Initialization	Initialization
IGN (In Game Name)	Initialization	Initialization
PVP (Player Versus Player)	Initialization	Initialization
NPC (Non Playable Character)	Initialization	Initialization
IM (Item Mall)	Initialization	Initialization
DPS (Damage Per Second)	Initialization	Initialization
FS (Full Support)	Initialization	Initialization
WTB (Want To Buy)	Initialization	Initialization
WTS (Want To Sell)	Initialization	Initialization
AOE (Area Of Effect)	Initialization	Initialization
Crit (Critical Hit Damage)	Initialization	Initialization
Refinement	Derivational	Derivational
survivability	Derivational	Derivational
disassembled	Derivational	Derivational

Table 4.2.3 The similar words that happened in both games

4.2.4 The differences of Word Found in the Forums

There are many different words also that appeared only in Ragnarok Online II Game or only in SEAL Online Game. Usually this is happened because the words created only applicable to one game only. For example in Ragnarok there is “RO1”, “RO2” which stands for Ragnarok Online (it will not appear in other games since RO is the initialization of the game’s name). It is similar with “ED” (Eternal Destiny) or “BoD” (Blade of Destiny) which is names of SEAL Online Games. There is also other word like “AOD” and “COA” which are the name of locations in Ragnarok’s world so it will not appear in Seal Online Game. Also the differences of compounding words found in the two game forums happened because the differences of the character’s classes, jobs, skills.