

DAFTAR PUSTAKA

- AASL. (2019). *Standards for the 21st Century Learner*. American Association of SchoolLibrary.
- Abadi, M. K., Pujiastuti, H., & Assat, L. D. (2016). Development of Teaching Materials Based Interactive Scientific Approach towards the Concept of Social Arithmetic For Junior High School Student. *Journal of Physics: Conference Series*, 755(1), 1–6. <https://doi.org/10.1088/1742-6596/755/1/011001>
- Abdi, A. (2014). The Effect of Inquiry-based Learning Method on Students' Academic Achievement in Science Course. *Universal Journal of Educational Research*, 2(1), 37–41. <https://doi.org/10.13189/ujer.2014.020104>
- Abdul Hakim, Tuken, Rhita, & Widya, A. (2023). Penerapan Model Pembelajaran Contextual Teaching And Learning Untuk Meningkatkan Hasil Belajar Pada Materi Keragaman Suku Bangsa Siswa Kelas Iv Upt Sdn 4 Arawa Kabupaten Sidenreng Rappang. *Phinisi Integration Review*, 5(3), 818–823.
- Abdurakhmonova Z.Yu. (2022). The Role Of Modern Pedagogical Technologies In Improving The Quality Of The Educational Process. *Science*, 7(1), 1–8.
- Abidin, Y. (2012). *Pembelajaran Bahasa Berbasis Pendidikan Karakter*. Rafika Aditama.
- Adawiyah, R., Harjono, A., Gunawan, G., & Hermansyah, H. (2019). Interactive e-book of physics to increase students' creative thinking skills on rotational dynamics concept. *Journal of Physics: Conference Series*, 1153(1). <https://doi.org/10.1088/1742-6596/1153/1/012117>
- Ahmad, K., & Lestari, I. (2010). Pengembangan Bahan Ajar Perkembangan Anak Usia Sd Sebagai Sarana Belajar Mandiri Mahasiswa. *Perspektif Ilmu Pendidikan*, 22(8),183–193.
- Ahonen, A. K., & Kinnunen, P. (2015). How Do Students Value the Importance of Twenty-first Century Skills? *Scandinavian Journal of Educational Research*, 59(4),395. <https://doi.org/10.1080/00313831.2014.904423>
- Aka, K. A. (2017). *Pemanfaatan Teknologi Informasi dan Komunikasi (TIK) sebagai Wujud Inovasi Sumber Belajar di Sekolah Dasar*. 1, 28–37. <http://journal.um-surabaya.ac.id/index.php/pgsd/article/view/1041/724>
- Albaburrahim, A., Suyono, S., & Widyartono, D. (2023). Implementasi Model Pembelajaran Inkuiri dalam Menulis Kritis melalui Teknologi Literasi Digital. *GHANCARAN: Jurnal Pendidikan Bahasa dan Sastra Indonesia*, 15-25.
- Al-khatib, B. A. (2012). The Effect of Using Brainstorming Strategy in Developing Creative Problem Solving Skills among Female Students in Princess Alia University College Department of Psychology and Special Education. *American International Journal of Contemporary Research*, 2(10), 29–38.
- Al-Mahasneh, R. (2018). The Role of Teachers in Establishing an Attractive Environment to Develop the Creative Thinking among Basic Stage Students in the Schools of Tafilah Governorate According to Their Own Perspective. *Journal of Curriculum and Teaching*, 7(1), 206-221.

- Anderson, M. and K. (1997). *Text Type in English 2*. MacMillan Education Australia.
- Anderson, M., & Anderson, K. (2003a). *Text Types in English 2*. Macmillan Education Australia PTY LTD.
- Andi Kamariah, at., A. (2018). Developing Authentic-based Instructional Materials for Writing Skill. *Journal of Language Teaching and Research*, *ol. 9, No.*
- Angeline, X. M., & Rani, B. S. S. (2019). An Assessment on Managerial Skills Among Library Professionals Working in Affiliated Colleges of Bharathidasan University. In Literacy Skill Development for Library Science Professionals. *The United States of America: IGI Global*.
<https://doi.org/https://doi.org/10.4018/978-1-5225-7125-4.ch006>
- Angko, N., & Mustaji. (2013). Pengembangan Bahan Ajar dengan Model ADDIE untuk Mata Pelajaran Matematika Kelas 5 SDS Mawar Sharon Surabaya. *Kwangsan*, *1(1)*, 1–15.
- Anwar, B. (2019). *Model Pembelajaran Metaphorming*. Shaut Al Arabiyyah.
- Arni, N. C. (2019). Profil berpikir metaforis siswa SMP dalam memecahkan masalah matematika ditinjau dari gaya kognitif. *Jurnal Ilmiah Soulmath: Jurnal Edukasi*
- Arsanti, M. (2018). Pengembangan Bahan Ajar Mata Kuliah Penulisan Kreatif Bermuatan Nilai-Nilai Pendidikan Karakter Religius Bagi Mahasiswa Prodi Pbsi, Fkip, Unissula. *KREDO: Jurnal Ilmiah Bahasa Dan Sastra*, *1(2)*, 71–90.
<https://doi.org/10.24176/kredo.v1i2.2107>
- Artajaya, G. S. (2022). Inovasi Media Wattpad dalam Pembelajaran Sastra Indonesia. *SANDIBASA I (Seminar Nasional Pendidikan Bahasa Dan Sastra Indonesia I)*, *4(April)*, 173–184.
<https://ojs.mahadewa.ac.id/index.php/sandibasa/article/view/2011>
- Asrizal, Amran, A., Ananda, A., Festiyed, F., & Sumarmin, R. (2018). The development of integrated science instructional materials to improve students' digital literacy in scientific approach. *Jurnal Pendidikan IPA Indonesia*, *7(4)*, 442–450. <https://doi.org/10.15294/jpii.v7i4.13613>
- Astuti, Y. W., & Mustadi, A. (2014). Pengaruh Penggunaan Media Film Animasi Terhadap Keterampilan Menulis Karangan Narasi Siswa Kelas V Sd. *Jurnal Prima Edukasia*, *2(2)*, 250. <https://doi.org/10.21831/jpe.v2i2.2723>
- Azizah, S., Munawar, M., & Ds, A. C. (2020). Analisis Metaphorming Melalui Media Loose Parts Pada Anak Usia Dini Kelompok B Paud Unggulan Taman Belia Candi Semarang. *PAUDIA: Jurnal Penelitian dalam Bidang Pendidikan Anak Usia Dini*, *9(1)*, 57-71.
- Badan Pengembangan dan Pembinaan Bahasa. (2016). KBBI Daring (Badan Pembinaan dan Pengembangan Bahasa). In *Badan Pembinaan dan Pengembangan Bahasa*.
- Ball, A., Joyce, H. D., & Anderson-Butcher, D. (2016). Exploring 21st Century Skills and Learning Environments for Middle School Youth. *International Journal of School Social Work*, *1 (1)*. <https://doi.org/10.4148/2161-4148.1012%0D>
- Barak, M., Nissim, Y., & Ben-Zvi, D. (2011). Aptness between Teaching Roles and Teaching Strategies in ICT-Integrated Science Lessons. *Interdisciplinary*

- Journal of E-Skills and Lifelong Learning*, 7, 305–322.
<https://doi.org/10.28945/1526>
- Barbot, B. (2013). From perception to creative writing: A multi-method pilot study of a visual literacy instructional approach. *Learning and Individual Differences*, 28, 167–176.
- Barbot, B., Tan, M., Randi, J., Santa-Donato, G., & Grigorenko, E. L. (2012). Essential skills for creative writing: Integrating multiple domain-specific perspectives. *Thinking Skills and Creativity*, 7(3), 209–223.
- Barthlow, M. J., & Watson, S. B. (2014). The Effectiveness of Process-Oriented Guided Inquiry Learning to Reduce Alternative Conceptions in Secondary Chemistry. *School Science and Mathematics*, 114(5), 246–255.
<https://doi.org/10.1111/ssm.12076>
- Bean, J. C., & Peterson, D. (1998). Grading Classroom Participation. *New Directions for Teaching and Learning*, 1998(74), 33–40. <https://doi.org/10.1002/tl.7403>
- Beberapa Strategi Berpikir Kreatif. In *Jakarta: PT. Indeks*.
- Bekurs, D., & Santoli, S. (1999). *Writing is power: critical thinking, creative writing, and portofolio assessment*. Bay Minette.
- Bell, T., Urhahne, D., Schanze, S., & Ploetzner, R. (2010). Collaborative inquiry learning: Models, tools, and challenges. *International Journal of Science Education*, 32(3), 349–377. <https://doi.org/10.1080/09500690802582241>
- Bevins, S., & Price, G. (2016). Reconceptualising inquiry in science education. *International Journal of Science Education*, 38(1), 17–29.
<https://doi.org/10.1080/09500693.2015.1124300>
- Binkley, M., Erstad, O., Herman, J., Raizen, S., Ripley, M., Miller-Ricci, M., & Rumble, M. (2012). Defining Twenty-First Century Skills. In P. Griffin, B. McGaw, & E. Care (Eds.). *Assessment and Teaching of 21st Century Skills*, (pp, 17-66.
- Birch, B. & C. P. (2007). *Instant Creativity: Simple Techniques to Ignite Innovation & Problem Solving*. Kogan Page.
- Boyd, M. (2012). How we write: Understanding scholarly writing through metaphor. *PS - Political Science and Politics*, 45(4), 736–741.
<https://doi.org/10.1017/S1049096512000832>
- Burroway, J. (2003). *Imaginative writing*. Addison Wesley Longman Inc.
- Camilleri, M. A., & Camilleri, A. C. (2017). Digital Learning Resources and Ubiquitous Technologies in Education. *Technology, Knowledge and Learning*, 22(1), 65–82. <https://doi.org/10.1007/s10758-016-9287-7>
- Cao, W., & Yu, Z. (2023). The impact of augmented reality on student attitudes, motivation, and learning achievements—a meta-analysis (2016–2023). *Humanities and Social Sciences Communications*, 10(1), 1–12.
<https://doi.org/10.1057/s41599-023-01852-2>
- Chalkiadaki, A. (2018). A Systematic Literature Review of 21st Century Skills and Competencies in Primary Education. *International Journal of Instruction*, 11(3), 1–16.
- Chang, C. S., Liu, E. Z. F., Sung, H. Y., Lin, C. H., Chen, N. S., & Cheng, S. S. (2014). Effects of online college student's Internet self-efficacy on learning motivation and performance. *Innovations in Education and Teaching International*, 51(4), 366–377. <https://doi.org/10.1080/14703297.2013.771429>

- Clegg Brian & Paul Birch. (2006). *Instant Creativity: 76 Cara Instan Meningkatkan Kreativitas Anda*. Erlangga.
- Cloete, A. L. (2017). Technology and education: Challenges and opportunities. *HTS Theologiese Studies / Theological Studies*, 73(4), 1–7. <https://doi.org/10.4102/hts.v73i4.4589>
- Coffin, C., Curry, M. J., Goodman, S., Hewings, A., Lillis, T. M., & Swann, J. (2005). *Teaching Academic Writing: A toolkit for higher education*. Routledge. <https://doi.org/https://doi.org/10.1080/07294360701494286>
- Colibaba, Ș. (2010). The nature of the short story: attempts at definition. *Synergy*, 6(2), 220–230.
- Csikszentmihalyi, M. (1996). *Creativity*. Harper Collins Publisher. Dalman. (2016). Darmaji, Kurniawan, D. A., Astalini, Lumbantoruan, A., & Samosir, S. C. (2019). Mobile learning in higher education for the industrial revolution 4.0: Perception and response of physics practicum. *International Journal of Interactive Mobile Technologies*, 13(9), 4–20. <https://doi.org/10.3991/ijim.v13i09.10948>
- Darwadi & Ashaf, A. F. (2017). “Trend Tematik Cerpen di Surat Kabar (Cerpen Harian Kompas Periode 1998-2007).” *Jurnal MetaKom*.
- David, Butt, E. a. (2000). *Using Functional Grammar An Explorer’s Guide Second Edition*. National Centre for English Language Teaching and Research.
- Depdiknas. (2006). *Pedoman Penulisan Buku Pelajaran, Penjelasan Standar Mutu Buku Pelajaran Bahasa Indonesia*. Pusat Perbukuan, Departemen Pendidikan Nasional.
- Derewianka, B. 2003. *Trends and Issues in Genre-Based Approaches*. RELC Journal, 34 (2), pp 133—154
- Desyandri, D., Muhammadiyah, M., Mansurdin, M., & Fahmi, R. (2019). Development of integrated thematic teaching material used discovery learning model in grade V elementary school. *Jurnal Konseling Dan Pendidikan*, 7(1), 16. <https://doi.org/10.29210/129400>
- Djafar, S., & Novian, D. (2021). Implementasi Teknologi Augmented Reality Dalam Pengembangan Media Pembelajaran Perangkat Keras Komputer. *Jambura Journal of Informatics*, 3(1), 44–57. <https://doi.org/10.37905/jji.v3i1.10440>
- Djamas, D., Tinedi, V., & Yohandri. (2018). Development of interactive multimedia learning materials for improving critical thinking skills. *International Journal of Information and Communication Technology Education*, 14(4), 66–84. <https://doi.org/10.4018/IJICTE.2018100105>
- Djuharie, O. S. (2007). *Genre*. Yrma Widya.
- Douglas, E. P., & Chiu, C. C. (2013). Implementation of Process Oriented Guided Inquiry Learning (POGIL) in Engineering. *Advances in Engineering Education*, 3(3), 1–16.
- Dragomir, I. A., & Niculescu, B.-O. (2020). Different Approaches to Developing Writing Skills. *Land Forces Academy Review*, 25(3), 201–206. <https://doi.org/10.2478/raft-2020-0024>
- Earnshaw, S. (2014). *Handbook of creative writing*. Edinburgh University Press.

- Effendi, D., & Wahidy, A. (2019, July). Pemanfaatan teknologi dalam proses pembelajaran menuju pembelajaran abad 21. In *Prosiding Seminar Nasional Program Pascasarjana Universitas PGRI Palembang*.
- Effendi, D., & Wahidy, D. A. (2019). Pemanfaatan Teknologi Dalam Proses Pembelajaran Menuju Pembelajaran Abad 21. *Prosiding Seminar Nasional Pendidikan Program Pascasarjana Universitas Pgri Palembang*, 125–129.
- Eggins, S. (2004). *Introduction to systemic functional linguistics*. A&c Black.
- Eliwarti, & Maarof, N. (2014). The Effects of Types of Writing Approaches on EFL Students' Writing Performance. *Selt*, 11–12(June), 112–119.
- Endrawati Subroto, D., Ayu Pawestri Kusuma Dewi, R., Ulimaz, A., Arief, I., (2023). The Effect of Student Worksheet With Creative Problem Solving Based On Students Problem Solving Ability. *Journal on Education*, 05(04), 11583–11591.
- Ernalis. Syahrudin, D. A. Y. (2020). Pengembangan Model Bahan Ajar Bahasa Indonesia Berbasis Model Pembelajaran yang Berorientasi pada Pendidikan Karakter. *Eduhumaniora*, 12(2), 1–11.
- Erniati. (2015). Pembelajaran Neurosains dalam Pembentukan Karakter Peserta Didik Pada Pondok Pesantren. *HUNafa: Jurnal Studia Islamika*.
- Gall, M. D., & Borg, W. R. (1989). *Educational research. A guide for preparing a thesis or dissertation proposal in education*. Longman, Inc., Order Dept., 95 Church Street, White Plains,.
- Garcia, R. E. (2021). Supervisors' Perspectives on Graduate Students' Problems in Academic Writing. *European Journal of Educational Research*, 10(4), 1907–1918.
- Gerot, W. & P. W. (1994). *Making Sense of Functional Grammar*. Antipodean Educational Enterprises.
- Gilbert, J., & Graham, S. (2010). Teaching Writing to Elementary Students in Grades 4–6: A National Survey Teaching Writing to Elementary Students in Grades 4 – 6: A National Survey. *The Elementary School Journal*.
- Green, F. (2011). *What is Skill? An Inter-Disciplinary Synthesis*. : Centre for Learning and Life Chances in Knowledge Economies and Societies.
- Gresinta, E., & Tukiran, M. (2024). Literature Review: Teacher Innovativeness in Learning in the Digital Era. *International Journal of Social and Management Studies*, 5(3), 9-15.
- Gui, M., & Argentin, G. (2011). Digital skills of internet natives: Different forms of digital literacy in a random sample of northern Italian high school students. *New Media and Society*, 13(6), 963–980. <https://doi.org/10.1177/1461444810389751>
- Guilford, J. . (1973). *Traits of Creativity*. Penguin Education, Inc.
- Gunawan, H. M., & Aziz, R. (2018). Mengapa Kepercayaan Diri Mempengaruhi Kemampuan Menulis Kreatif Siswa? *Psikoislamika : Jurnal Psikologi Dan Psikologi Islam*. <https://doi.org/10.18860/psi.v15i2.6738>
- H. (2023). Proses kreatif menulis cerpen. Nuansa Cendekia.
- Habibi, M., & C. (2018). Strategi Direct Writing Activity Sebagai Upaya Peningkatan Keterampilan Menulis Deskripsi Bagi Siswa Kelas II SD. *Jurnal Inovasi*

Pendidikan Dan Pembelajaran Sekolah Dasar.

- Habibie, B. . (2013). *Metaphorming Beberapa Strategi Berpikir Kreatif*. PT Indeks.
- Hajan, Bonjovi Hassan, Brenfel Castillo-Hajan, A. C. M. (2019). Second Language Academic Writing: A Study of Teachers' Beliefs and Pedagogical Practices in Senior High School. *Asian EFL Journal*.
- Hakim, A. R. (2018). Pengembangan E-Learning Berbasis Moodle Sebagai Media Pengelolaan Pembelajaran. *Kodifikasia: Jurnal Penelitian Islam*, 12(2), 167–183.
- Hanić, J., Pavlović, T., & Jašić, A. J. (2020). Journey through the writing process: Metaphors of thesis writing experience. *ExELL*, 6(2), 163–179. <https://doi.org/10.2478/exell-2020-0003>
- Hanson, D. M. (2005). *Designing Process-Oriented Guided-Inquiry Activities*. Stony Brook University.
- Hardyanto, R. H. (2017). Konsep Internet Of Things pada Pembelajaran Berbasis WEB. *Jurnal Dinamika Informatika*, 6(1), 87–97.
- Hermawan, A., & Dewi, L. (2023). Pemanfaatan Mentimeter dalam Pembelajaran Pelatihan Daring untuk Meningkatkan Interaksi Peserta. *Jurnal Teknologi Pendidikan : Jurnal Penelitian Dan Pengembangan Pembelajaran*, 8(1), 111. <https://doi.org/10.33394/jtp.v8i1.6049>
- Hernita, D., & Djamas, D. (2019). Students analysis for development of student worksheets with *metaphorming* approach to improve student's creative thinking skills. *Journal of Physics: Conference*
- Hernita, Deni, & Djamas, D. (2019). Students analysis for development of student worksheets with *metaphorming* approach to improve student's creative thinking skills. *Journal of Physics: Conference Series*, 1185(1). <https://doi.org/10.1088/1742-6596/1185/1/012142>
- Himang, V. H. (2019). Pengembangan Modul Pembelajaran Menulis Cerpen Berbasis Pengalaman Untuk Siswa XI. *Diglosia*.
- Hoang, H., & Boers, F. (2018). Gauging the association of EFL learners' writing proficiency and their use of metaphorical language. *System*, 74, 1–8. <https://doi.org/10.1016/j.system.2018.02.004>
- Holmfeld, H., & Vivien McConnell, D. (2012). Exploring the Theory, Pedagogy and Practice of Networked Learning. In *Exploring the Theory, Pedagogy and Practice of Networked Learning*. <https://doi.org/10.1007/978-1-4614-0496-5>
- Hubber, P., & Tytler, R. (2017). *Enacting a Representation Construction Approach to Teaching and Learning Astronomy*. 139–161. https://doi.org/10.1007/978-3-319-58914-5_7
- Hughey, Jane B., A. al. (1983). *Teaching ESL Composition: Principles and Techniques*. Newbury House Publishers.
- Hyland, K. (2007). *Second Language Writing. 4th Printing*. Cambridge University Press.
- Hyland, K. (2013). Writing in the university: Education, knowledge and reputation.
- Irawansyah. (2016). Genre Basic Approach: A Way to Enhance Students' Writing Ability. *Tadris Bahasa Inggris*, 9(1), 74–88.
- Ja, P. dee. (2011). *Metaforming Case Study for Creative Design Education*. Design

Forum Korea.

- Jamilah, S. (2019). Pengaruh Kemampuan Berpikir Kreatif dan Berinteraksi Sosial terhadap Keterampilan Menulis Cerita Pendek Bahasa Indonesia. *Diskursus: Jurnal Pendidikan Bahasa Indonesia*.
- Jensen, E. (2008). *Brain-Based Learning Pembelajaran Berbasis Kemampuan Otak: Cara Baru dalam Pengajaran dan Pelatihan*. Pustaka Pelajar.
- Johanis, H., Frans, G., & Ngadiman, Ag. (2010). The Effect of Teaching Writing Using Process-Based Approach and Product-Based Approach on the Quality Of SMA Students' Hortatory Writing. *Magister Scientiae*, 0(28), 103–113.
- Johnson, S. A., & Cuevas, J. (2016). The Effects of Inquiry Project-Based Learning on Student Reading Motivation and Student Perceptions of Inquiry Learning Processes. *Georgia Educational Researcher*, 13(1). <https://doi.org/10.20429/ger.2016.130102>
- Joyce, B., Weil, M., & Calhoun, M. (2016). *Models of Teaching. Edisi Kesembilan*. Pustaka Pelajar.
- K, K., & Nia Fatmawati. (2023). Difusi Inovasi Aplikasi Quiver 3-D Berbasis Teknologi Augmented Reality Pada Lembaga Pendidikan Anak Usia Dini. *Kiddo: Jurnal Pendidikan Islam Anak Usia Dini*, 4(2), 29–48. <https://doi.org/10.19105/kiddo.v4i2.9929>
- Kaiser, I., Mayer, J., & Malai, D. (2018). Self-generation in the context of inquiry-based learning. *Frontiers in Psychology*, 9(DEC), 1–16. <https://doi.org/10.3389/fpsyg.2018.02440>
- Kapitan, Y. J., Harsiati, T., & Basuki, I. A. (2018). Pengembangan Bahan Ajar Menulis Teks Cerita Fantasi Bermuatan Nilai Pendidikan Karakter di Kelas VII. *Jurnal Pendidikan*, 3(1), 100–106.
- Kaur, J. (2013). Effectiveness of Brain Based learning Strategies on Enhancement of Life Skills among primary school students with internal and external Locus of Control. *International Journal of Advancements in Research & Technology*, 2(6), 128–143. <http://www.ijoart.org/docs/Effectiveness-of-Brain-Based-learning-Strategies-on-Enhancement-of-Life-Skills-among-primary-school-students.pdf>
- Kementrian Pendidikan, K. R. dan T. (2022). *Capaian Pembelajaran pada Anak Usia Dini, Jenjang Pendidikan Dasar dan Jenjang Pendidikan Menengah pada Kurikulum Merdeka*.
- Ken, H. (2007). *Genre and Second Language Writing*. The University of Michigan Press.
- Keterampilan Menulis*. Rajawali Pers.
- Khairrani, A. (2019). E-Book sebagai media pembelajaran di masa depan. *Jurnal Repository Universitas Negeri Jakarta*, 5-6.
- Khairunnisa, Djamdjuri, D. S., Yuki, L. K., Supriadi, D., Retnowati, N., Aulia, S. A., & Arin. (2022). The Positive Impact of Extensive Reading Through Wattpad for Students in Learning English as A Foreign Language (EFL). *QALAMUNA: Jurnal Pendidikan, Sosial, Dan Agama*, 14(2), 423–432. <https://doi.org/10.37680/qalamuna.v14i2.3308>
- Khalaf, B. K., & Zin, Z. B. M. (2018). Traditional and inquiry-based learning

- pedagogy: A systematic critical review. *International Journal of Instruction*, 11(4), 545–564. <https://doi.org/10.12973/iji.2018.11434a>
- Khomsiyatun, U., & Samiaji, M. H. (2023). Memetakan Habituasi Membacakan Buku pada Anak Berbasis Literasi Keluarga. *Jurnal Tumbuh Kembang Anak Usia Dini*, 1(1), 50–56.
- Kivunja, C. (2014). Theoretical Perspectives of How Digital Natives Learn. *International Journal of Higher Education*, 3(1). <https://doi.org/10.5430/ijhe.v3n1p94>
- Knapp, P., & Watkins, M. (2005). *Genre, Text, Grammar: Technologies for Teaching and Assessing Writing*. Sydney: University of South Wales.
- Lee, D. 2001. “Genres, Registers, Text Types, Domains, and Styles: Clarifying the Concepts and Navigating a Path through the BNC Jungle.” *Language Learning and Technology*, Vol. 5(3), pp 33–72.
- Koh, J. H. L., Chai, C. S., Benjamin, W., & Hong, H. Y. (2015). Technological Pedagogical Content Knowledge (TPACK) and Design Thinking: A Framework to Support ICT Lesson Design for 21st Century Learning. *Asia-Pacific Education Researcher*, 24(3), 535–543. <https://doi.org/10.1007/s40299-015-0237-2>
- Kusmayanti, D. (2021). PENGGUNAAN APLIKASI WATTPAD UNTUK MENINGKATKAN BERPIKIR KREATIF DALAM PEMBELAJARAN MENULIS PROSA NARASI PADA MAHASISWA SEMESTER 2 PBSI UNIVERSITAS MANDIRI SUBANG. *Aksentuasi : Jurnal Ilmiah Pendidikan Bahasa Dan Sastra Indonesia STKIP Subang*, 3(1), 1689–1699. <http://journal.unilak.ac.id/index.php/JIEB/article/view/3845%0Ahttp://dspace.uc.ac.id/handle/123456789/1288>
- Kuster, G., Johnson, E., Keene, K., & Andrews-Larson, C. (2018). Inquiry-Oriented Instruction: A Conceptualization of the Instructional Principles. *Primus*, 28(1), 13–30. <https://doi.org/10.1080/10511970.2017.1338807>
- Language Teaching*, 46(1), 53–70. <https://doi.org/10.1017/S0261444811000036>
- Jabrohim, Chairul Anwar, S. A. S. (2009). *Cara Menulis Kreatif*. Pustaka Pelajar.
- Larasati, D. (2021). *Tingkat Literasi Indonesia di Dunia Rendah, Ranking 62 Dari 70*
- Lestari, S. (2018). Peran teknologi dalam pendidikan di era globalisasi. *EDURELIGIA: Jurnal Pendidikan Agama Islam*, 2(2), 94–100.
- Lestari, S. (2018). Peran Teknologi dalam Pendidikan di Era Globalisasi. *Edureligia; Jurnal Pendidikan Agama Islam*, 2(2), 94–100. <https://doi.org/10.33650/edureligia.v2i2.459>
- Liesa-Orús, M., Latorre-Coscolluela, C., Vázquez-Toledo, S., & Sierra-Sánchez, V. (2020). The technological challenge facing higher education professors: Perceptions of ICT tools for developing 21st Century skills. *Sustainability (Switzerland)*, 12(13). <https://doi.org/10.3390/su12135339>
- Limbong, E., Setiawan, I., & Hamilton, A. (2024). Bridging the Gap: The Reality of Digital Technology Integration by Indonesian Pre-service EFL Teachers. *Script Journal: Journal of Linguistics and English Teaching*, 9(1), 58–78.
- Litlejohn, A. (2011). *The analysisi of language teaching material: inside the Trojan Horse*, Brian Tomlinson, editor, *Material Development in Language Teaching*. Cambridge University Press.
- Liu, T. C., Lin, Y. C., & Paas, F. (2014). Effects of prior knowledge on learning from

- different compositions of representations in a mobile learning environment. *Computers and Education*, 72, 328–338. <https://doi.org/10.1016/j.compedu.2013.10.019>
- Luthfiana, R., Arthur Yusrina, & Musalamah, S. (2019). Analisa Kebutuhan Pengembangan Media Pembelajaran Pada Mata Kuliah Mekanika Bahan di Universitas Negeri Jakarta. *Jurnal Educational Building*, 5(2), 38–44.
- Luu, Tuan Trong. (2011). “Teaching Writing through Genre-Based Approach”. *BELT Journal Porto Alegre*, 1,2, hlm. 121 -136.
- Magdalena, I., Fauziah, S., Sari, P. W., & Berliana, N. (2020). Analisis Faktor Siswa Tidak Memperhatikan Penjelasan Guru. *Jurnal Pendidikan Dan Ilmu Sosial*, 2(2), 283–295. <https://ejournal.stitpn.ac.id/index.php/nusantara>
- Majumdar. (2009). *Modelling ICT Development in Education*. UNESCO- UNEVOC.
- Masiyah, M., Lian, B., & Putra, A. Y. (2024). The Influence of Learning Media and Competence on Teacher’s Professionalism. *Journal of Social Work and Science Education*, 5(2), 556-565.
- Min-Sik Ryu. (2013). *The improvement of ideation by hybrid-metaphorming*. S-space.snu.ac.kr.
- Morley, D. (2007). *The Cambridge introduction to creative writing*. Cambridge University Press.
- Mozaffari, H. (2013). An Analytical Rubric for Assessing Creativity in Creative Writing. *Theory and Practice in Language Studies*. <https://doi.org/doi:10.4304/tpls.3.12.2214-2219>
- Muklim, M. (2019). Kemampuan Menulis Cerita Pendek melalui Media Film Siswa Kelas VII SMP Negeri 2 Palopo. *Jurnal Onoma: Pendidikan, Bahasa Dan Sastra*, 5.
- Mullins, M. H. (2017). Actively Teaching Research Methods with a Process Oriented Guided Inquiry Learning Approach. *Journal of Teaching in Social Work*, 37(4), 309–321. <https://doi.org/10.1080/08841233.2017.1347122>
- Mumpuni, Atikah, L. N. (2018). The development of a web-based learning to improve of a creative writing ability of pgsd students. *Cakrawala Pendidikan*, 37(2), 321–332. <https://doi.org/10.21831/cp.v37i2.20009>
- Munandar, U. (2009). *Pengembangan Kreativitas Anak Berbakat*. Rineka Cipta.
- Mustika, R. I., & Sugandi, A. I. (2019). Pengembangan Model Pembelajaran Menulis Teks Cerita Pendek Berbasis Pendekatan Metakognitif Bagi Siswa SMP. *Semantik*, 8(2), 34-44.
- Muqarrobin, T. F., & Kuswanto, H. (2016). physics learning And its influence on their learning achievement American Journal of Engineering Research (AJER). *American Journal of Engineering Research*, 5(10), 223– 229. www.ajer.org
- Naser, A., & Almutairi, M. (2015). *The Effect of Using Brainstorming Strategy in Developing Creative Problem Solving Skills among male Students in Kuwait : A Field Study on Saud Al-Kharji School in Kuwait City*. 6(3), 136–146.
- Navaneedhan, C. G., & Kamalanabhan, T. J. (2016). Is Metaphorical thinking related to development of Cognitive structures among learners? *World Scientific News*. <http://yadda.icm.edu.pl/yadda/element/bwmeta1.element.psjd-b02c8d14-ae0d-4e62-a59b-056c403883e6>
- Nazila, D. K., Adisaputra, A., & Saragih, A. (2020). Development of Teaching

Material for Short Story Writing Experience Based on 7th Grade Students of Junior High School 2 Kejuruan Muda. *Budapest International Research and Critics in Linguistics and Education (BirLE) Journal*, 3(2), 1137–1150. <https://doi.org/10.33258/birle.v3i2.1047>

Negara.

Newmann, P. R. N. & B. R. (1983). *Principles of Psychology*. The Dorsy Press.

Nisa, F. & H. (2014). Teaching Writing a narrative Text by Using Comic Creator (BITSTRIPS) as a medium to Second Grade Students of Junior High School. *JELTL (Journal of English Language Teaching and Linguistics)*, 3.

NRC. (2000). *Inquiry and the National Science Education Standards*. The National Academies Press.

NRC. (2013). Education for life and work: Developing transferable knowledge and 211 skills in the 21st century. *National Academies*. <https://doi.org/https://doi.org/10.17226/13398>

Nuangchalerm, P. (2014). Inquiry-based learning in China: Lesson learned for school science practices. *Asian Social Science*, 10(13), 64–71. <https://doi.org/10.5539/ass.v10n13p64>

Nurgiyantoro, B. (2010). *Teori Pengkajian Fiksi*. Gadjah Mada Pers.

Nurjanah, E., Rusmana, A., & Yanto, A. (2017). Hubungan Literasi Digital dengan Kualitas Penggunaan E-Resources. *Lentera Pustaka: Jurnal Kajian Ilmu Perpustakaan, Informasi Dan Kearsipan*, 3(2), 117. <https://doi.org/10.14710/lenpust.v3i2.16737>

OECD. (2005). *The definition and selection of key competences: executive summary:DeSeCo project*. 1–

Pasiak, T. (2006). *Manajemen Kecerdasan Memberdayakan IQ, EQ dan SQ untuk Kesuksesan Hidup*. PT. Mizan Pustaka.

Pasiak, T. (2007). *Brain Management for self improvement*. PT. Mizan Pustaka.

Paul Costa, and R. M. (1997). Personality trait structure as a human Universal. *American Psychologist*, 52, 509–516.

Pedaste, M., Mäeots, M., Siiman, L. A., de Jong, T., van Riesen, S. A. N., Kamp, E. T., Manoli, C. C., Zacharia, Z. C., & Tsourlidaki, E. (2015). Phases of inquiry-based learning: Definitions and the inquiry cycle. *Educational Research Review*, 14, 47–61. <https://doi.org/10.1016/j.edurev.2015.02.003>

Pierce, B. . (1992). Demystifying the TOEFL Reading Test. *TESOL Quarterly*, 26, 665–689.

Plomp, T., & Nieveen, N. (2013). Educational Design Research. In *Netherlands Institute for Curriculum Development: SLO*. SLO Netherlands institute for curriculum development. <http://www.eric.ed.gov/ERICWebPortal/recordDetail?accno=EJ815766>

Porter, De Bobbi, M. H. (2015). *Quantum learning : membiasakan belajar nyaman dan menyenangkan penerjemah Alwiyah Abdurrahman*. Kaifa Learning.

Pugh, T & Johnson, M. E. (2014). *Literary Studies a Practical Guides*. Routledge.

Puspitoningrum, E. (2015). Pengembangan Bahan Ajar Menulis Kembali Dongeng untuk Siswa SMP Kelas VII. *KEMBARA: Jurnal Keilmuan Bahasa, Sastra,*

Dan Pengajarannya, 1(2), 152–162.

- Puspitoningrum, E., Agan, S., & Rahmayantis, M. D. (2023). Model Pembelajaran Menulis Teks Anekdote Melalui Virtual Learning Pada Kurikulum Merdeka Belajar Untuk Siswa Sma. *Silampari Bisa: Jurnal Penelitian Pendidikan Bahasa Indonesia, Daerah, dan Asing*, 6(1), 32-46.
- Rachman, T. N. R. (2022). Pemanfaatan lingkungan sebagai media pembelajaran untuk meningkatkan aktivitas belajar siswa. *Al-Fikru: Jurnal Pendidikan Dan Sains*, 3(1), 29-43.
- Rahayu, Puji., et. a. (2021). Analyze Creative Thinking Ability in Writing Narration of Students Class V SDN Pondok Bahar 5 Kota Tangerang. *Berajah Journal*. <https://doi.org/10.47353/bj.v2i1.52>
- Ramadhan R, Wahyudin A Y, & Santosa A, P. C. A. (2023). Pendampingan Penyusunan Perangkat Pembelajaran Berbasis Mobile Bagi Guru Sman 5 Bandar Lampung. *Journal of Social Sciences and Technology for Community Service (JSSTCS)*, 4(2), 201–207.
- Raman, A., Thannimalai, R., & Ismail, S. N. (2019). Principals' Technology Leadership and its effect on teachers' technology integration in 21st century classrooms. *International Journal of Instruction*, 12(4), 423–442. <https://doi.org/10.29333/iji.2019.12428a>
- Ramananda Mallya, K., & Srinivasan, B. (2019). Impact of mobile learning in the cloud on learning competencies of engineering students. *International Journal of Online and Biomedical Engineering*, 15(9), 80–87. <https://doi.org/10.3991/ijoe.v15i09.10671>
- Ramet, A. (2011). *Creative writing*. Hachette UK.
- Ramli, Endry Boeriswati, E. (2019). The effect of *metaphorming* teaching method on field-independent/dependent learners in writing essay. *Asian EFL Journal*, 23(63), 4–
- Ramli. (2019). The effect of *metaphorming* teaching method on field-independent/dependent learners in writing essay. *Asian EFL Journal*, 23(63), 4–14. https://api.elsevier.com/content/abstract/scopus_id/85076422889
- Ratna, K. N. (2017). *Stilistika Kajian Puitika Bahasa, Sastra, dan Budaya*. Pustaka Pelajar.
- Razzaq, A., Samiha, Y. T., & Anshari, M. (2018). Smartphone habits and behaviors in supporting students self-efficacy. *International Journal of Emerging Technologies in Learning*, 13(2), 94–109. <https://doi.org/10.3991/ijet.v13i02.7685>
- Rhosaia, Eulu Anggi, Laksono, Kisyani, Sukartiningsih, W. (2016). Kemampuan Berpikir Kreatif dalam Menulis Naratif Siswa Kelas V Sekolah Dasar Negeri di Kecamatan Gayungan Surabaya. *Jurnal Review Pendidikan Dasar: Jurnal Kajian Pendidikan Dan Hasil Penelitian*.
- Richard Florida, Charlotta Mellander, and K. K. (2015). *The global creativity index*. Martin Prosperity Institute.
- Richard, J. C & Schmidt. (2002). *Longman Dictionary of Language Teaching and Applied Linguistics*. London: Longman.

- Riduwan. (2009). *Riduwan*. Alfabeta.
- Rodin, R., & Nurrisqi, A. D. (2020). Tingkat Literasi Digital Mahasiswa Jurusan Ilmu Perpustakaan Dalam Pemanfaatan E-Resources UIN Raden Fatah Palembang. *Pustakaloka*, 12(1), 72–89.
- Rogat, T. K., & Adams-Wiggins, K. R. (2014). Other-regulation in collaborative groups: implications for regulation quality. *Instructional Science*, 42(6), 879–904.
- Rohilah, R., & Hardiyana, R. (2018). Pengaruh Penguasaan Kosakata dan Metode Karyawisata Terhadap Keterampilan Menulis. *Jurnal Membaca (Bahasa Dan Sastra Indonesia)*, 3(1), 51. <https://doi.org/10.30870/jmbsi.v3i1.3745>
<https://doi.org/10.1007/s11251-014-9322-9>
- Roller, M. C., & Zori, S. (2017). The impact of instituting Process-Oriented Guided-Inquiry Learning (POGIL) in a fundamental nursing course. *Nurse Education Today*, 50, 72–76. <https://doi.org/10.1016/j.nedt.2016.12.003>
- Rosidah, Rachmadtullah, R., Yustitia, V., Setiawan, B., Fanny, A. M., Pramulia, P., Susiloningsih, W., Tur, C., Prastyo, D., & Ardhian, T. (2020). The challenge of elementary school teachers to encounter superior generation in the 4.0 industrial revolution: Study literature. *International Journal of Scientific and Technology Research*, 9(4), 1879–1882.
- Rothery, J & Stenglin, M. 1997. *Entertaining and Instructing: Exploring Experience Through Story*. London: Continuum
- Rutkowski, D., Rutkowski, L., & Sparks, J. (2011). Information and Communications Technologies Support for 21st-century Teaching: An International Analysis. *Journal of School Leadership*, 21(2), 190–215. <https://doi.org/10.1177/105268461102100203>
- Safitri, N. D., Hasanah, U., Masrurroh, F., Khulusinniyah, K., & Dodd, J. (2023). The Development of Thematic Board Educational Game Tools to Train The Literacy Skills of Children 5-6 Years Old. *Indonesian Journal of Early Childhood Educational Research (IJECEER)*, 1(2), 75. <https://doi.org/10.31958/ijecer.v1i2.8156>
- Saleh, M. S., Syahrudin, S., Saleh, M. S., Azis, I., & Sahabuddin, S. (2023). Media pembelajaran. Purbalingga: CV Eureka Media Aksara,
- Salas-Pilco, S. Z. (2013). Knowledge Management & E-Learning: An International Journal Evolution of the framework for 21st century competencies Evolution of the framework for 21st century competencies. *An International Journal Knowledge Management & E-Learning Knowledge Management & E-Learning: An International Journal*, 55(10), 10–24. <http://www.kmel-journal.org/ojs/index.php/online-publication/article/view/191>
- Samsudin, Z. (2016). Comparing the Process Approach with the Product Approach in Teaching Academic Writing to First-Year Undergraduates. *Proceedings of the International Seminar on Language Teaching ISeLT 2015*, 4-5 February, 4(February 2015), 1–21. https://www.researchgate.net/profile/Zarihan_Samsudin/publication/273553153_Comparing_the_Process_Approach_with_the_Product_Approach_in_Teaching_Academic_Writing_to_Firstyear_Undergraduates/links/55058f070cf231de077760ad.pdf
- Santosa, Agus Budi, A. al. (2019). The effect of creative writing activities on elementary school students' creative writing achievement, writing attitude and

motivation. *JELTL (Journal of English Language Teaching and Linguistics)*.
<https://doi.org/DOI: http://dx.doi.org/10.21462/jeltl.v4i3.326>

- Santosa, W. H. & S. W. (2010). *Pengantar Apresiasi Prosa*. Yuma Pustaka.
- Sayuti, A. Suminto. (2006). *Motivasi dan Faktor-Faktor yang Mempengaruhi*. Ghalia Indonesia.
- Sayuti, A. Suminto. (2019). *Berkenalan dengan Prosa Fiksi*. Cantrik Pustaka.
- Schunk, H. D. (2012). *Learning Theories An Educational Perspektif, terj. Eva Hamidah dan Rahmat Fajar*. Remaja Rosdakarya.
- Selwyn, N. (2020). Re-imagining ‘Learning Analytics’ ... a case for starting again? *Internet and Higher Education*, 46(February), 100745.
<https://doi.org/10.1016/j.iheduc.2020.100745>
- Septyana, Wulandari, Fadilla. (2023). Penerapan Pembelajaran Menulis Teks Naratif Menggunakan Pendekatan Berbasis Genre pada Siswa SMA. Universitas Muhammadiyah Mataram. ISSN 2064-6871.
- Setiawan, W. (2016). Profil Berpikir Metaforis (Metaphorical Thinking) Siswa SMP dalam Memecahkan Masalah Pengukuran Ditinjau dari Gaya Kognitif. *Kreano Jurnal Matematika Kreatif-Inovatif*. <http://repository.unitomo.ac.id/1925/>
- Sharplin, E. & G. M. (2013). The assessment of creative writing in senior secondary English: A colloquy concerning criteria. *English in Education*.
- Shtepura, A. (2018). The Impact of Digital Technology on Digital Natives’ Learning: American Outlook. *Comparative Professional Pedagogy*, 8(2), 128–133.
<https://doi.org/10.2478/rpp-2018-0029>
- Siddiq, F., Gochyev, P., & Wilson, M. (2017). Learning in Digital Networks – ICT literacy: A novel assessment of students’ 21st century skills. *Computers and Education*, 109, 11–37. <https://doi.org/10.1016/j.compedu.2017.01.014>
- Siler, T. (2010). Pointing your way to success through metaphorming. *Journal of Business Strategy*, 31(4), 47–58. <https://doi.org/10.1108/02756661011055186>
- Siller, T. (1999). *Think Like a Genius*. Bantam Books.
- Simanjuntak, M. M. (2021). Analisis Nilai Budaya Dalam Cerita Rakyat “Mado-Mado Nias.” *Kode : Jurnal Bahasa*, 10(4), 136–149.
<https://doi.org/10.24114/kjb.v10i4.30770>
- Smith, H. W. (1985). *Readable writing: Revising for style*. Wadsworth Publishing Company.
- Stanton, R. (2012). *Teori Fiksi*. Pustaka Pelajar.
- Sturner, K. K., Bishop, P., & Lenhart, S. M. (2017). Developing Collaboration Skills in Team Undergraduate Research Experiences. *Primus*, 27(3), 370–388.
<https://doi.org/10.1080/10511970.2016.1188432>
- Subarkah, P., Damayanti, W. R., & Permana, R. A. (2022). *Ujian Berbasis Teknologi Informasi Menggunakan*. 6(5), 3621–3631.
- Sudjana, N. & A. R. (2011). *Media Pengajaran (Metode dan Pembuatan)*. Sinar Baru Algensindo.
- Sugihastuti, A. S. (2013). *Feminisme dan Sastra; Menguak Citra Perempuan dalam Layar Terkembang*. Katarsis.

- Sugiyono. (2013). *Penelitian Kuantitatif, Kualitatif dan R & D* (20th ed.). Alfabeta.
- Sugiyono. (2015). *Metode Penelitian Pendidikan: Pendekatan Kuantitatif, Kualitatif, dan R&D*. Alfabeta.
- Sulistyo, I. (2013). An Analysis of Generic Structure of Narrative Text Written by the Tenth Year Students of SMA Yasih Gu. *English Teaching Journal*.
- Sung, H. Y., Hwang, G. J., & Chen, S. F. (2019). Effects of embedding a problem-posing-based learning guiding strategy into interactive e-books on students' learning performance and higher order thinking tendency. *Interactive Learning Environments*, 27(3), 389–401. <https://doi.org/10.1080/10494820.2018.1474235>
- Sunito, I., Sukardjo, M., Syukur, R., & Latifah, U. (2013). *Metaphorming; Beberapa Strategi Berpikir Kreati*. PT. Indeks.
- Sunito, I., Sukardjo, M., Syukur, R., & Latifah, U. (2013). *Metaphorming*
- Supianti. (2018). Pemanfaatan Teknologi Informasi dan Komunikasi (TIK) dalam Pembelajaran Matematika. *MENDIDIK: Jurnal Kajian Pendidikan Dan Pengajaran*, 4(1), 63–70. <https://doi.org/10.30653/003.201841.44>
- Susanto, D. (2012). *Pengantar Teori Sastra*. CAPS.
- Suwartini, Y., Lustyantje, N., Suseno, M., & Supriyati, Y. (2022). Writing Ability with Metaphorming Approach: A Systematic Review. *International Journal of Education*, 14(2). <https://doi.org/10.17509/ije.v14i2.43885>
- Suyadi. (2017). *Teori Pembelajaran Anak Usia Dini, Dalam Kajian Neurosains*. Remaja Rosdakarya.
- Suyadi. (2018). Pendidikan Islam Anak Usia Dini Dalam Perspektif Neurosains: Robotik Akademik dan Sainifik. *Edukasia: Jurnal Penelitian Pendidikan Islam*.
- Suzie Boss. (2011). *Six Tips For Brain Based Learning*. (online). <http://www.edutopia.org/pdfs/guides/edutopia-6-tips-brain-based-learningguide-print.pdf>.
- Syahrezi, I. A., Suharso, P., & Mallawa, S. (2022). Pemanfaatan E-Resources Perpustakaan Nasional Di Masa Pandemi Covid-19 Oleh Masyarakat. *BIBLIOTIKA: Jurnal Kajian Perpustakaan Dan Informasi*, 6(1), 57. <https://doi.org/10.17977/um008v6i12022p57-72>
- Tang, X., Coffey, J. E., Elby, A., & Levin, D. M. (2010). The scientific method and scientific inquiry: Tensions in teaching and learning. *Science Education*, 94(1), 29–47. <https://doi.org/10.1002/sce.20366>
- Thompson, P. (2015). How digital native learners describe themselves. *Education and Information Technologies*, 20(3), 467–484. <https://doi.org/10.1007/s10639-013-9295-3>
- Thu, N. T. H. (2019). Using Metaphor in Efl Classroom To Enhance Writing Skills: a Case Study. *International Journal of Humanity Studies (IJHS)*, 3(1), 1–13. <https://doi.org/10.24071/ijhs.v3i1.2005>
- Titik, W. S., & Toha, R. (2023). *Kreatif Menulis Cerita Anak*. Nuansa Cendekia.
- Titik, W. S. (2019). *Kreatif Menulis Cerita Anak*. Nuansa Cendekia.
- Tomlinson, B. (2013). *Development Material in Language teaching*. Continuum International Publishing.

- Tomlinson, Brian, H. M. (2010). *Research for Materials Development in Language Learning: Evidence for Best Practice*. Continuum International Publishing Group.
- Tribunnews.Com. <https://www.tribunnews.com/nasional/2021/03/22/tingkat-literasi-indonesia-di-dunia-rendah-ranking-62-dari-70-negara?page=2>
- Turner, R. C., Keiffer, E. A., & Salamo, G. J. (2018). Observing Inquiry-Based Learning Environments Using the Scholastic Inquiry Observation Instrument. *International Journal of Science and Mathematics Education*, 16(8), 1455–1478. <https://doi.org/10.1007/s10763-017-9843-1>
- Ulfaida, N., & Hasanudin, C. (2022). Pemanfaatan Aplikasi Wattpad Sebagai Penunjang Pembelajaran Menulis Cerpen di SMA untuk Mendukung Gerakan Merdeka Belajar. *Prosiding Seminar Nasional Hybrid*, 3(1), 1–9.
- Ullah, A., Anwar, S. M., Bilal, M., & Mehmood, R. M. (2020). Classification of arrhythmia by using deep learning with 2-D ECG spectral image representation. *Remote Sensing*, 12(10), 1–14. <https://doi.org/10.3390/rs12101685>
- Umar Manshur, H. R. (2021). Efektifitas Media Mentimeter Dalam Meningkatkan Pemahaman Materi Bahasa Arab Era Pandemi Covid-19 Di Mi Al-Huda Pengastulan Seririt Bali. *Journal on Arabic Language and Literature*, 04(02), 16–17.
- Umar, S. (2015). Peningkatan Keterampilan Menulis Cerpen dengan Strategi Copy the Master melalui Media Audiovisual pada Siswa Kelas IXA SMP Negeri 2 Tolitoli. *Jurnal Kreatif Tadulako*, Vol. 4.
- Unal, E., & Cakir, H. (2021). The effect of technology-supported collaborative problem solving method on students' achievement and engagement. *Education and Information Technologies*, 26(4), 4127–4150.
- Ur, P. (2009). *A Course in Language Teaching: Practice and Theory*. 17 Printing. Cambridge University Press.
- Vaezi, M., & Rezaei, S. (2019). Development of a rubric for evaluating creative writing: a multi-phase research. *New Writing*, 16(3), 303-317.
- van Laar, E., van Deursen, A. J. A. M., van Dijk, J. A. G. M., & de Haan, J. (2020). Determinants of 21st-Century Skills and 21st-Century Digital Skills for Workers: A Systematic Literature Review. *SAGE Open*, 10(1). <https://doi.org/10.1177/2158244019900176>
- Veiga, F. J. M., & de Andrade, A. M. V. (2021). Critical Success Factors in Accepting Technology in the Classroom. *International Journal of Emerging Technologies in Learning*, 16(18), 4–22. <https://doi.org/10.3991/ijet.v16i18.23159>
- Voogt, J., Erstad, O., Dede, C., & Mishra, P. (2013). Challenges to learning and schooling in the digital networked world of the 21st century. *Journal of Computer Assisted Learning*, 29(5), 403–413. <https://doi.org/10.1111/jcal.12029>
- Wahyuni & Ibrahim. (2012). *Asesmen Pembelajaran Bahasa*. Wahyuni dan Ibrahim, (2012).
- Wang, Q. (2008). A generic model for guiding the integration of ICT into teaching and learning. *Innovations in Education and Teaching International*, 45(4), 411–419. <https://doi.org/10.1080/14703290802377307>
- Warschauer, Z. &. (2017). Epilogue: Second language writing in the age of computer-

mediated communication. *Journal of Second Language Writing*.
<https://doi.org/DOI:10.1016/j.jslw.2017.05.014>

- Wena. (2013). *Strategi Pembelajaran Inovatif Kontemporer: Suatu Tinjauan Konseptual Operasional*. Bumi Aksara.
- Wendell, H. S. (1985). *Readable Writing Revising for Style*. Wadsworth.
- Wicaksono, A. (2014). *Menulis Kreatif Sastra: dan Beberapa Model Pembelajarannya*. Garudhawaca.
- Wong, et al. (2015). Evidence-Based Practices for Children, Youth, and Young Adults with Autism Spectrum Disorder: A Comprehensive Review. *Journal of Autism and Developmental Disorders*.
- Yaghchi, M., Ghafoori, N., & Nabifar, N. (2016). The effects of Authoritative vs. Facilitative Interventions on EFL Learner's... 177 The Effects of Authoritative vs. Facilitative Interventions on EFL Learners' Willingness to Communicate The effects of Authoritative vs. Facilitative Interventions o. *Journal of Instruction and Evaluation, Vol 9*(March), 177–194.
- Yazdanjoo, S., & Fallahpour, H. (2018). A Study on the Correlation between Creative Thinking of Iranian EFL Learners and Using Metaphor in Descriptive Writing Tasks. *International Journal of English Language and Literature Studies, 7*(2), 32–44. <https://doi.org/10.18488/journal.23.2018.72.32.44>
- Yunus, S. (2015). *Kompetensi Menulis Kreatif*. Ghalia Indonesia.
- Zambrano R., J., Kirschner, F., Sweller, J., & Kirschner, P. A. (2019). Effects of prior knowledge on collaborative and individual learning. *Learning and Instruction, 63*(August 2018), 101214. <https://doi.org/10.1016/j.learninstruc.2019.05.011>
- Zhang, C. (2013). Effect of Instruction on ESL Students' Synthesis Writing.
- Zhang, L., Kalyuga, S., Lee, C., & Lei, C. (2016). Effectiveness of collaborative learning of computer programming under different learning group formations according to students' prior knowledge: a cognitive load perspective. *Journal of Interactive Learning Research, 27*(2), 171–192. <https://www.learntechlib.org/primary/p/111825/>.
- Zulifah, et. a. (2021). Content validity of android-assisted Problem Based Learning-oriented illustrated stories teaching materials. *Journal of Physics: Conference Series*.
- 류민식. (2013). *The improvement of ideation by hybrid-metaphorming*. s-space.snu.ac.kr. <https://s-space.snu.ac.kr/handle/10371/131719>