

DAFTAR PUSTAKA

- A. J. C. & R. L. Dwyer, What digital technology do early childhood educators use and what digital resources do they seek?, *Australasian Journal of Early Childhood*, 44(1), 91-105., 2019.
- Abdul, K., & Terra, C. T. (2003). *Pengenalan Teknologi Informasi*. Yogyakarta: Andi.
- Abruscato, J. (2001). *Teaching Children Science*. United States of America: Allyn and Bacon.
- Ade Dwi Utami, dkk. (2013). *Modul PLPG Pendidikan Anak Usia Dini*. Konsorsium Sertifikasi guru PAUD. Jakarta. Diakses dari <http://sertifikasi.fkip.uns.ac.id/modul/PAUD/1.%20PAUD.pdf> pada tanggal 27 Mei 2015
- Ahmad, A. (2012). *Perkembangan Teknologi Komunikasi Dan Informasi. Akar Revolusi Dan Berbagai Standarnya*. Jakarta. Universitas Indonesia.
- Amalia, R. (2022). *Pengaruh Pendekatan Stem Menggunakan Inquiry Based Learning Dengan Flipped Classroom Terhadap Hasil Belajar Siswa Pada Materi Usaha Dan Energi*. Fakultas Keguruan Dan Ilmu Pendidikan, Universitas Lampung.
- Anderson, L. W., & Krathwohl, D. R. (2016). *A Taxonomy for Learning, Teaching, and Assessing: A Revision of Bloom's Taxonomy of Educational Objectives*. Longman.
- Anderson, S. R. (1971). On the role of deep structure in semantic interpretation. *Foundations of language*, 387-396.
- Anggani, Sudono. 2006. *Sumber Belajar dan Alat Permainan Anak Usia Dini*. Jakarta: Grasindo
- Anita Woolfolk. (2009). *Educational Psychology Active Learning Edition* Diterjemahkan oleh: Helly Prajitno Soetjipto. Boston: Pearson Education, Inc., Publishing.
- Aronson, D. T., & Briggs, L. J. (1983). Contributions of Gagné and Briggs to a prescriptive model of instruction. In C. M. Reigeluth (Ed.), *Instructional design theories and models* (p. 75–100). Hillsdale, NJ: Lawrence Erlbaum Associates.
- Arsyad, A. 2011. *Media Pembelajaran*. Jakarta: Rajawali Pers.
- Astuti, R, dkk. (2016). Pembelajaran IPA dengan Pendekatan Keterampilan Proses Sains menggunakan Metode Eksperimen Bebas Termodifikasi dan Eksperimen Terbimbing ditinjau dari Sikap Ilmiah dan Motivasi Belajar Siswa. *Proceeding Biology Education Conference (ISSN: 2528-5742)*, Vol 13(1) 2016: 338-345.
- Beaty, Janice J. 2013. *Observasi Perkembangan Anak Usia Dini*. Jakarta: Kencana.

- Biggs, J., & Tang, C. (2011). *Teaching for Quality Learning at University*. McGraw-Hill Education.
- Bordalba, M., & Bochaca, M. (2019). Implementing Digital Media in Early Childhood Education: A Case Study in Spain. *International Journal of Early Childhood Education*, 21(3), 245-260
- Branch Robert Maribe. (2009). *Instructional Design: The ADDIE Approach*. New York: Springer Science & Business Media, LLC.2009.
- Branch, R., M. (2009). *Instructional Design: The ADDIE Approach*. London: Springer
- Brewer, J.A. (2007). *Introduction to Early Childhood Education Preschool through Primary Grades: Sixth Edition*. America: Person Education.
- Buccioli, A., Houser, D., & Piovesan, M. (2011). Temptation and productivity: A field experiment with children. *Journal of Economic Behavior and Organization*, 78(1-2). <https://doi.org/10.1016/j.jebo.2010.12.013>
- C, Rosalind and K.L., Karen. 2010. *Math and Science for Young Children*. Sixth Edition. Wadsworth : Cengage Learning.
- California Department of Education. (2012). *California Preschool Learning Foundations (Vol. 3)*. Sacramento.
- Charlesworth Rosalind, & Lind K. Karen. (2010). *Math & Science For Young Children (Sixth Edit)*. United States of America: Wadsworth Cengage Learning.
- Charlesworth, Rosalind. (2015). *Understanding Child Development (edisi kedelapan)*. New York: Thomson Delmar Learning.
- Charlesworth. (2015) *An Introduction to Social Media Marketing*. New York: Routledge.
- Creswell, J. W. and Creswell, J. D. (2018) *Research Design: Qualitative, Quantitative, and Mixed Methods Approaches*. 5th edn. Los Angeles, California, USA: SAGE Publications, Inc.
- Dewantara, K. H. (1967). *Kebudayaan*. Jogjakarta: Majelis Luhur Persatuan taman Siswa.
- Dewantara, K. H. (1977). *Pendidikan*. Jogjakarta: Majelis Luhur Persatuan taman Siswa.
- Dewi, D. T. (2022). Pengembangan Media Cerita Bergambar Tentang Penjajahan Belanda untuk Meningkatkan Minat Baca Siswa Sekolah Dasar. *JurnalBasicedu*, 6(1), 581-590. <https://doi.org/10.31004/basicedu.v6i1.1966>
- Docket, Sue dan Marlyn Fleer. (2000). *Play and Pedagogy in Early Childh 1-Bending the Rules*. Sidney: Harcourt.
- Dwyer, C.P., Hogan, M. J., & Stewart, I. (2019). An integrated critical thinking framework for the 21st century. *Thinking Skills and Creativity* 12, 43-52

- Dyah & Agus. (2019). Peran Pendidik untuk Menstimulasi Kemampuan Anak Usia Dini dalam Pemecahan Masalah. *Jurnal Ilmiah Mahasiswa (JIM)*, 1(4), 142-150
- Dyah, A. D. M., & Agus, S. F. (2019). The Problem Solving Skills in Kindergarten Student Based on the Stages of Problem Solving. *Jurnal Obsesi : Jurnal Pendidikan Anak Usia Dini*, 3(1), 265. <https://doi.org/10.31004/obsesi.v3i1.160>
- Eliyawati, C. (2005). *Pemilihan dan Pengembangan Sumber Belajar untuk Anak Usia Dini*. Depdiknas.
- Fadlillah, dkk. 2014. *Edutainment Pendidikan Anak Usia Dini*. Jakarta: Kencana.
- Fettig, A., Schultz, T. R., & Ostrosky, M. M. (2016). Storybooks and Beyond: Teaching Problem Solving Skills in Early Childhood Classrooms. *Young Exceptional Children*, 19(3), 18–31. <https://doi.org/10.1177/1096250615576803>
- Firman, W., & Anhusadar, L. O. (2022). Peran Guru dalam Menstimulasi Kemampuan Kognitif Anak Usia Dini. *Kiddo: Jurnal Pendidikan Islam Anak Usia Dini*, 3(2), 28–37. <https://doi.org/10.19105/kiddo.v3i2.6721>
- Fisher, K. R., Hirsh-Pasek, K., Golinkoff, R. M., Singer, D. G., & Berk, L. E. (2013). Playing around in school: Implications for learning and educational policy. In P. Nathan & A. Pellegrini (Eds.), *The Oxford Handbook of the Development of Play*. Oxford University Press.
- Gagne, R. M. (1970). *Learning Theory, Educational Media, and Individualized Instruction*.
- Gagné, R. M. (1977). *The conditions of learning* (3rd ed.). New York: Holt, Rinehart and Winston.
- Gagné, R. M., & Driscoll, M. P. (1988). *Essentials of learning for instruction* (2nd ed.). Upper Saddle River, NJ: Pearson Education.
- Gagné, R. M., Wager, W. W., Golas, K. C., & Keller, J. M. (2004). *Principles of instructional design* (5th ed.). Belmont, CA: Wadsworth Publishing.
- Gandana, G. (2019). *Membangun Karakter Bangsa melalui Realisasi Filosofi Pendidikan Anak Usia Dini*. Materi Pendidikan Dan Pelatihan Guru PAUD KKN Kabupaten Tasikmalaya.
- Gandana, G. (2019). *Mind Map Tema Pembelajaran dalam PAUD Bakan Ajar Pengembangan Kurikulum PAUD*, Tasikmalaya: UPI Kampus Tasikmalaya
- Gandana, G. (2019). *Pembelajaran Komputer untuk Anak Usia Dini Tasikmalaya*: Ksatria Siliwangi.
- Gandana, G. (2021). Citra Diri Sunda Sebagai Fondasi Pembangunan Mental Manusia Jawa Barat Di Era Society 5.0. *PIWURUK: Jurnal Sekolah Dasar* 1(2), 1-6
- Gandana, G., & Gunawan, I. (2021). *Perlindungan & Peran Ayah dalam Pengasuhan Anak Usia Dini*. Bandung: SEAMEO CECCEP.

- Gandana, G., Rahman, T., Yuningsih, T. I., & Uthpah, N. (2018). *Multimedia Pendidikan untuk Anak Usia Dini*. Tasikmalaya: Ksatria Siliwangi.
- Garna, J. K. (1993). *Tradisi Transformasi Modernisasi dan Tantangan Masa Depan di Nusantara*. Bandung: Universitas Padjadjaran.
- Garna, J. K. (2008). *Budaya Sunda Melintasi Waktu Menantang Masa Depan*. Bandung: Lembaga Penelitian UNPAD & The Judistira Garna Foundation.
- Gerde, H. K., Pierce, S. J., Lee, K., Egeren, L. A. Van, Gerde, H. K., Pierce, S. J., ... Van, L. A. (2017). Early Childhood Educators ' Self-Efficacy in Science , Math , and Literacy Instruction and Science Practice in the Classroom. *Early Education and Development*, 00(00), 1–21. <https://doi.org/10.1080/10409289.2017.1360127>
- Gropen, J., Kook, J. F., Hoisington, C., Clark-chiarelli, N., Gropen, J., Kook, J. F., ... Clark-chiarelli, N. (2017). Foundations of Science Literacy : Efficacy of a Preschool Professional Development Program in Science on Classroom Instruction , Teachers ' Pedagogical Content Knowledge , and Children ' s 117 Observations and Predictions Foundations of Science Literacy : Efficacy of a Preschool Professional Development Program in Science on Classroom. *Early Education and Development*, 00(00), 1–25. <https://doi.org/10.1080/10409289.2017.1279527>
- Gundana, G. (2019), *Literasi ICT & Media Pendidikan dalam Perspektif Pendidikan Anak Usia Dini*, Tasikmalaya: Ksatria Siliwangi.
- Guslinda, & Kumia, R. (2018), *Media Pembelajaran Anak Usia Dini*, Jakad Publishing. <https://books.google.co.id/booksid=TgCDDwAAQBAJ&printsec=frontcover&hl=id#v=onepage&q&f=false>
- Gusmayanti, S. (2023). *Pengembangan Game Interaktif dalam Meningkatkan Kemampuan Pemecahan Masalah Anak di Taman Kanak-Kanak* (Doctoral dissertation, Universitas Negeri Padang).
- Haenilah, E. Y., Yanzi, H., & Drupadi, R. (2021). The Effect of the Scientific Approach-Based Learning on ProblemSolving Skills in Early Childhood: Preliminary Study. *International Journal of Instruction*, 14(2), 289–304. <https://doi.org/10.29333/iji.2021.14217a>
- Hanifah. (2018). penerapan model pembelajaran circ berbasis media cerita bergambar. *jurnal penelitian pendidikan indonesia (jppi)*, 3(2), 1-5.
- Hapidin, H., Gunarti, W., Pujiarti, Y., & Syarah, E. S. (2020). STEAM to R-SLAMET modification: An integrative thematic play based learning with R-SLAMETS content in early child-hood education. *Jurnal Pendidikan Usia Dini*, 14(2), 262-274. <https://doi.org/10.21009/JPUD.142.05>
- Hariawan, H., Kamaluddin, K., & Wahyono, U. (2014). Pengaruh model pembelajaran creative problem solving terhadap kemampuan memecahkan masalah fisika pada siswa kelas XI SMA Negeri 4 Palu. *JPFT (Jurnal Pendidikan Fisika Tadulako Online)*, 1(2), 48-54.

- Hasan, M. et al. (2021). *Media Pembelajaran*. Klaten: TAHTA MEDIA GROUP.
- Hasan, M., Milawati, Darodjat, Harahap, T. K., Tahrim, T., Anwari, A. M., Rahmat, A., Masdiana, & P, i M. I. (2021). *Media Pembelajaran*. In Tahta Media Group (Issue Mei).
- Hasbi, M., & Wulandari, R. (2020). *Bermain Sains* (F. Amrullah (ed.)). Kementerian Pendidikan dan Kebudayaan. https://anggunpaud.kemdikbud.go.id/images/upload/images/2020/12_buku_BDR/Bermain_Sains-2.pdf
- Hasbi, M., & Wulandari, R. (2020). *Bermain sains*.
- Hasibuan, R., & Suryana, D. (2021). Pengaruh metode eksperimen sains terhadap perkembangan kognitif anak usia (5-6) tahun. *Jurnal Obsesi : Jurnal Pendidikan Anak Usia Dini*, 6(3), 1169–1179. <https://doi.org/10.31004/obsesi.v6i3.1735>
- Heinich, R. et. al. (2002). *Instructional Media and Technologies for Learning: (Seventh Edition)*. Oihoh: Merrill Prentice Hall.
- Herlambang, A. (2018). *Menghadapi Masa Depan: Peran Ilmu Pengetahuan dan Teknologi*. Jakarta: Penerbit Kompas.
- Herlambang, Y. T. (2018). *Pedagogik: Telaah Kritis Ilmu Pendidikan dalam Multiperspektif*. Jakarta: Bumi Aksara.
- Herlambang, Y. T., Wahid, R., & Solahudin, N. (2021). *Landasan Pendidikan Sebuah Tinjauan Multiperspektif Dasar Esensial Pendidikan Indonesia*. Bandung: Yayasan Lembaga Pendidikan dan Pelatihan Multiliterasi.
- Hirsh-Pasek, K., Golinkoff, R. M., Berk, L. E., & Singer, D. (2009). *A Mandate for Playful Learning in Preschool: Presenting the Evidence*. Oxford University Press.
- Hirsh-Pasek, K., Golinkoff, R. M., Berk, L. E., & Singer, D. (2009). *A Mandate for Playful Learning in Preschool: Presenting the Evidence*. Oxford University Press.
- Husin, S. H., & Yaswinda, Y. (2021). Analisis pembelajaran sains anak usia dini di masa pandemi Covid-19. *Jurnal Basicedu*, 5(2), 581-595.
- Hyun, E. (2020). *Early Childhood Education: Theory, Research, and Policy*. Routledge.
- IEA's Trends in Internasional Mathematics and Science Study (2016) Math Student Achivement Infographic Grade 4. TIMSS 2015. Diakses dari <http://timss2015.org/download-center>
- Ihmeideh, F. M., & Alkhaldeh, R. (2017). *Media Digital dalam Pendidikan Anak Usia Dini*
- Indonesia, U. U. R. (2003). *Sistem pendidikan nasional*. Jakarta: Direktorat Pendidikan Menengah Umum.
- IŞIKLAR, S., & ABALI ÖZTÜRK, Y. (2022). The Effect of Philosophy for Children (P4C) Curriculum on CriticalThinking through Philosophical Inquiry and Problem Solving Skills. *International Journal of*

- Contemporary Educational Research, 9(1), 130–142.
<https://doi.org/10.33200/ijcer.942575>
- Jackman, H.L. (2009). *Early Education Curriculum: A child's Connection to the Word International Edition*. United States: Wadsworth Cengage Learning.
- Jalongo, M. R. (2004). *Young Children and Picture Books (second)*. National Association for the Education of Young Children.
- Järvenpää, H. (2022). Interpretation, Negotiation, Play. A multiple case study of playful reader engagement with an augmented reality picturebook. *Barnboken*, 45, 1-19.
- Jones, L., & Brader-Araje, L. (2017). The Impact of Constructivism on Education: Language, Discourse, and Meaning. *American Educational Research Journal*, 54(1), 123-155.
- Joseph, G. E., & Strain, P. S. (2010). Teaching young children interpersonal problem-solving skills. *Young Exceptional Children*, 13(3), 28–40.
<https://doi.org/10.1177/1096250610365144>
- Jurnal Pendidikan Anak*, 9(2), 100-108. <https://doi.org/10.21831/jpa.v9i2.32034>
- Kadir. 2015. *Statistika Terapan*. Jakarta: Rajawali Pers.
- Karatas, I., & Baki, A. (2013). The effect of learning environments based on problem solving on students' achievements of problem solving. *International Electronic Journal of Elementary Education*, 5(3), 249–267. <https://www.iejee.com/index.php/IEJEE/article/view/25>
- Kasali, R. (2018). *Disruption: Tak Ada yang Tak Bisa Diubah Sebelum Dihadapi, Motivasi Saja Tidak Cukup*. Jakarta: Gramedia Pustaka Utama.
- Kasali, R. (2018). *Disruption: Tak Ada yang Tak Bisa Diubah Sebelum Dihadapi, Motivasi Saja Tidak Cukup*. Jakarta: Gramedia Pustaka Utama.
- Kaya, M., Arslan, S., & Tadeu, P. (2017). Okul Öncesi Eğitimde Problem Çözme Becerilerinin İncelenmesi. *Sakarya University Journal of Education*, 7, 498–514. <https://doi.org/10.19126/suje.315715>
- Kayılı, G., & Erdal, Z. (2021). Children's problem solving skills: Does Drama Based Storytelling Method work? *Journal of Childhood, Education and Society*, 2(1), 43–57. <https://doi.org/10.37291/2717638X.20212164>
- Kelley, L. (2015). Solution Stories: A Narrative Study of How Teachers Support Children's Problem Solving. *Early Childhood Education Journal*, 46(3), 313–322. <https://doi.org/10.1007/s10643-017-0866-6>
- Kemendikbud. (2020). Kemendikbud Imbau Pendidik Hadirkan Belajar Menyenangkan Bagi Daerah yang Terapkan Belajar di Rumah. www.kemendikbud.go.id.
- Khadijah. (2016). *Pengembangan kognitif anak usia dini*. Medan: Perdana Publishing.
- Khaeriyah, E., Saripudin, A., & Kartiyawati, R. (2018). Penerapan metode eksperimen dalam pembelajaran sains untuk meningkatkan kemampuan kognitif anak usia dini. *AWLADY: Jurnal Pendidikan Anak*, 4(2), 102-119.

- Khoirunnisa, Ilmi Sabrina. (2021). Membentuk Karakter Anak Usia Dini Melalui Permainan Tradisional. *JECED : Journal of Early Childhood Education and Development*. Vol. 3, No. 2, Desember 2021 (77-83)
- Kınık, B. (2018). An analysis of the impact Montessori-based individualized education program has on the problem-solving skills of children who need special education. Abant İzzet Baysal University.
- Kluckhohn, C. (1949). *Mirror for Man: The Relation of Anthropology to Modern Life*. New York: McGraw-Hill.
- Kristanto, A. (2016). *Media Pembelajaran*. Bintang Satudaya, 1-129
- Kryukov, V., & Gorin, A. (2017). The Role of Technology in Shaping the Future of Education. In *Proceedings of the 2017 IEEE/ACM 39th International Conference on Software Engineering Companion* (pp. 25-27).
- Lagos, P., Baeza, R., Pinto, O., Costa, G., Ruete, D., Fuentealba, D., & Gatica, G. (2021). L-PECS: Application for Inclusive Work Environments. *Procedia Computer Science*, 184. p., 396-403.
- Lestari, L. D. (2020). Pentingnya mendidik problem solving pada anak melalui bermain. *Jurnal Pendidikan Anak*, 9(2),100–108. <https://doi.org/10.21831/jpa.v9i2.32034>
- Lubis, M. (2012). *Manusia Indonesia*, Jakarta: Pustaka Obor Indonesia.
- Majelis Luhur Persatuan Taman Siswa. (1977). *Karya Ki Hajar Dewantara Bagian Pertama: Pendidikan (Kedua)*. Yogyakarta: Majelis Luhur Persatuan Taman Siswa.
- Marian, & Jackson. (2017). Anak-Anak dan Rasa Ingin Tahu tentang Dunia Sekitar. *Jurnal Pendidikan Anak*, 5(2), 123-136
- Martini Jamaris. *Orientasi Baru dalam Psikologi Pendidikan*. (Jakarta, Ghalia Indonesia, 2013). h. 23 atau Martinis. (2012). *Hakikat Anak Usia Dini*. Jakarta: PT. Grasindo.
- Mayar, F., Roza, D., & Delfia, E. (2019). Urgensi Profesionalisme Guru PAUD dalam Mengembangkan Kreativitas Anak Usia Dini. *Jurnal Pendidikan Tambusai*, 3(5),1113-1119 <https://www.jptam.org/index.php/jptam/article/view/328>
- Mayesky Mary. (2002). *Creative Activities for Young Children* (7th Editio). Delmar Thomson Learning.
- Mayke S Tedjasaputra. (2001). *Bermain, Mainan dan Permainan untuk Pendidikan Anak Usia Dini*. Jakarta: PT. Grasindo
- Meidenbauer, K. I., Stenfors, C. U. D., Ingram, M. P., & Berman, M. G. (2019). A tablet-based task for assessing environmental preferences in children and adults. *MethodsX*, 6, 1901-1906.
- Miksza, P., & Gault, B. M. (2019). The Arts as a Vehicle for Integrating Technology in Education. *Journal of Technology in Education*, 41(2), 115-129.

- Moebius, W. (2012). Introduction to picturebook codes. *Word and Image. A Journal of Verbal/Visual Enquiry*, 2(2), 141-158.
- Morrison, G. (2012). *Dasar-dasar pendidikan anak usia dini (PAUD) Edisi kelima. (Terjemahan Suci Romadhona & Apri Widiastuti)*. Jakarta Barat: PT Indeks (Edisi Asli diterbitkan tahun 2008 oleh Pearson Education, Inc. New Jersey Upper saddle River).
- Mukharoh, A., Wahyuningsih, S., & Sujana, Y. (2016). Efek quantum learning terhadap Kemampuan life science anak usia 5-6 tahun Tk BA Aisyiyah Polokarto Sukoharjo.
- Nadila, P. (2021). Pentingnya melatih problem solving pada anak usia dini melalui bermain. *Pedagogi: Jurnal Ilmu Pendidikan*, 21(1), 51–55. <https://doi.org/10.24036/pedagogi.v21i1.965Polya>
- Naisibit, J. (2002). *High Tech High Touch (Pencarian Makna di Tengah Perkembangan Pesat Teknologi)*. Bandung: PT. Mizan.
- National Research Council ,National Committee On Science Education Standards And Assesment (National Science Education Standards.). (1996). National Academy Press.
- National Science Teacher Association. 2011. *Quality Science Education and 21stCentury Skills*. Diakses dari <http://www.nsta.org/about/positions/21stcentury.aspx>
- National Association for the Education of Young Children. (2012). "Developmentally Appropriate Practice in Early Childhood Programs Serving Children from Birth through Age 8." Retrieved from <https://www.naeyc.org/resources/position-statements/dap>
- National Research Council. (2012). *A Framework for K-12 Science Education: Practices, Crosscutting Concepts, and Core Ideas*. Washington, DC: The National Academies Press.
- Naughton, J. (2016). The evolution of the Internet: from military experiment to General Purpose Technology. *Journal of Cyber Policy*, 1(1), 5-28.
- Nawaila, & Alkhaldeh. (2018). Implementasi Konsep Pendidikan Anak Usia Dini. *Jurnal Pendidikan Anak*, 5(2), 123-136
- Nikat, R.F., & Latifah, E. (2018). The evaluation of physics students' problem-solving ability through MAUVE strategy (Magnitude, Answer, Units, Variables, and Equation). *PEOPLE: International Journal of Social Sciences*, 3(3), 1234–1251.
- NOFIANTI, R. I. (2019). *Penerapan Model Pembelajaran Tipe Cooperative Script dan Alat Bantu Media Boneka Tangan (hand Puppet) Untuk Meningkatkan Keterampilan Menyimak Peserta Didik Kelas III SD Muhammadiyah 1 Bandar Lampung* (Doctoral dissertation, UIN Raden Intan Lampung).
- Nurjanah, N. E., Hafidah, R., Syamsuddin, M. M., Pudyaningtyas, A. R., Dewi, N. K., & Sholeha, V. (2021). Dampak Aplikasi ScratchJr terhadap Ketrampilan

- Problem-Solving Anak Usia Dini. *Jurnal Obsesi: Jurnal Pendidikan Anak Usia Dini*, 6(3), 2030-2042. <https://doi.org/10.31004/obsesi.v6i3.1531>
- OECD. (2019). *PISA 2018 Results: Executive summary*. New York: Columbia University
- Oemar hamalik, *Psikologi Belajar dan Mengajar*, (Bandung: Sinar baru, 1992), hlm. 186
- Öztürk Yılmaztekin, E., & Erden, F. T. (2017). Investigating early childhood teachers' views on science teaching practices: the integration of science with visual art in early childhood settings. *Early Child Development and Care*, 187(7), 1194-12071
- Paidi. (2011). Pengembangan Perangkat Pembelajaran Biologi Berbasis Masalah. *Jurnal Kependidikan*, 41(2), 185–201.
- Piaget, J. (1951). *Play, Dreams and Imitation in Childhood*. Norton.
- Piaget, Jean, & Barbel Inhelder, *Psikologi Anak*, Terj. Miftahul Jannah, Pustaka Pelajar, Yogyakarta, Cet. 1, 2010.
- Prahesti, S. I., & Fauziah, S. (2021). Penerapan Media Pembelajaran Interaktif he Kearifan Lokal Kabupaten Semarang. *Jurnal Obsesi: Jurnal Pendidikan Anak Usia Dini*, 6(1), 505-512. <https://doi.org/10.31004/obsesi.v6i1.879>
- Prahesti, S. I., Taulany, H., & Fauziah, S. (2019). Media Compact Disk Interaktif Berbudaya Sehat untuk Meningkatkan Kosakata Anak Usia Dini. *Jurnal Obsesi: Jurnal Pendidikan Anak Usia Dini*, 3(2), 377. <https://doi.org/10.31004/obsesi.v3i2.149>
- Pramitasari, M., Yetti, E., & Hapidin, H. (2018). PENGEMBANGAN MEDIA SLIDING BOOK UNTUK PENGENALAN SAINS KEHIDUPAN (LIFE SCIENCE) KELAUTAN UNTUK ANAK USIA 6-7 TAHUN. *Jurnal Pendidikan Usia Dini*, 12(2), 281 - 290. <https://doi.org/10.21009/JPUD.122.09>
- Pribadi. (2018). Implementasi Model ADDIE dalam Pengembangan Media Pembelajaran. *Jurnal Pendidikan*, 6(3), 246-252
- Rusman. (2016). *Model-Model Pembelajaran Mengembangkan Profesionalisme Guru (Kedua)*. PT. RajaGrafindo Persada.
- S. Y. M. V. N. & O. V. A. Bubnova, *Designing an Additional Professional Program of Psychological and Pedagogical Assistance to Families with Young Children on the Basis of a Digital Information and Educational Resource*, In *Proceedings of the 2nd International Conference on Technology Enhanced Learning in Higher Education (TELE)*, 2022.
- Sadiman, A., Rahardjo, R., Haryono, A., & Sumardi, S. (1984). *Media Pendidikan*. Jakarta: Rajawali Press.
- Sadiman, Arief S. 2010. *Media Pendidikan, Pengertian Pengembangan, dan Pemanfaatannya*. Jakarta: Rajawali Press.
- Samatowa, L., & Mursalin, M. (2018, May). Penerapan modul pembelajaran berbasis learning cycle 5E materi dinamika partikel untuk meningkatkan

- hasil belajar siswa. In *Quantum: Seminar Nasional Fisika, dan Pendidikan Fisika* (pp. 228-232).
- Santrock, 3. W. (2011). *Child Development*.
- Santrock, J. (2007). *Perkembangan anak* (Alih bahasa: Mila Rachmawati dan Anna Kuswanti). Jakarta: Erlangga.
- Santrock, J. W. (2002). *Life Span Development: Perkembangan Masa Hidup*. Jakarta: Erlangga.
- Sefriyanti & Ibrahim. (2022) Pengaruh Kreativitas Guru Terhadap Kemampuan Kognitif Anak Usia (5-6) tahun di RA Azzahra Lampung Timur. *Jurnal Pendidikan Anak*, Vol 11, No.1 (2022) <https://doi.org/10.21831/jpa.v11i1.46415>
- Semiawan, Conny R. Prof.Dr.2008.*Belajar dan Pembelajaran Prasekolah dan Sekolah Dasar*.Jakarta:PT Index.
- Seso, Y. M., Solehun, S., & Putra, T. Y. (2022). Pengaruh Media Kartu Cerita terhadap Kemampuan Menentukan Ide Pokok Paragraf Siswa Kelas V SD Inpres 5 Doom. *Jurnal Papeda: Jurnal Publikasi Pendidikan Dusr*, (1) 74-80. <https://doi.org/10.36232/jurnalpendidikandasar.v4i1.1898>
- Setiawan, A., Fajaruddin, S., & Andini, D. (2019). Development an honesty and discipline assessment instrument in the integrated thematic learning at elementary school. *Jurnal Prima Edukasia*, 7(1), 9-19. doi:<https://doi.org/10.21831/jpe.v7i1.23117>
- Shih, Y. H. (2022). Improving the Learning in Life Education for Young Children Aged 3 to 6 Years: A Review on the Research Themes of Early Childhood Life Education in Taiwan. *Children*, 9(10). <https://doi.org/10.3390/children9101538>
- Sinta, P., & Hariani, S. (2015). Efektifitas penggunaan media papan cerita bergambar dalam pembelajaran berbicara di kelas ii sdn mojawuku kedamean gresik. *JPGSD*, 3(2), 1-10.
- Sitompul, E., Dhieni, N., & Hapidin, H. (2022). Karakter Gotong Royong dalam Paket Pembelajaran Sema. *Jurnal Obsesi: Jurnal Pendidikan Anak Usia Dini*, 6(4), 3473-3487. <https://doi.org/10.31004/obsesi.v6i4.1674>
- Sudjana, N. (2007). *Media Pengajaran*. Bandung: Sinar Baru Algensindo.
- Sudjana, N. 2009. *Penilaian Hasil Proses Belajar Mengajar*.Bandung: P.T. Remaja Rosdakarya.
- Sugiyono, P. D. (2017). *Metode Penelitian Bisnis: Pendekatan Kuantitatif, Kualitatif, Kombinasi, dan R&D*. Penerbit CV. Alfabeta: Bandung.
- Sugiyono, 2014. “Statistika untuk Penelitian” Buku. Penerbit ALFABETA. Bandung.
- Sugiyono. (2016). *Metode Penelitian Adminitrasi Dilengkapi dengan Metode R & D*. Bandung: Alpabeta.
- Sugiyono. (2017). *Metode penelitian kuantitatif, kualitatif, R&D*. Bandung: alfabeta.

- Suhartini, Y., & Laela, A. (2018). Meningkatkan Kecerdasan Natural Anak Usia Dini melalui Pengenalan Hewan di TK Pelita Kota Bandung. *Jurnal Obsesi : Jurnal Pendidikan Anak Usia Dini*, 2(1), 43. <https://doi.org/10.31004/obsesi.v2i1.6>
- Sujiono Nurani Yuliani. 2009 *Konsep Dasar Pendidikan Anak Usia Dini*. Jakarta Barat: PT Indeks
- Sujiono Yuliani Nurani, dkk. 2006. *Metode Pengembangan Kognitif*. Jakarta: Universitas Terbuka.
- Suryana, D., Elina, E., Nurevi, N., & Ratnawilis, R. (2015). Model Pembelajaran Berbasis Pendekatan Saintifik pada Taman Kanak-kanak di Kota Padang.
- Suryawati, E. A. dan A. (2021). *Capaian Pembelajaran Elemen Dasar-dasar Literasi dan STEAM*. Kemdikbudristek.
- Suryawati, E. A., & Akkas, M. (2021). *Buku panduan guru capaian pembelajaran elemen dasar-dasar literasi dan STEAM untuk satuan PAUD*.
- Susan, B.-Y. (2007). *Digital Age Literacy for Teacher: Applying Technology Standarda in Everyday Practice*. Washington DC: ISTE (Internti Soc Tech Educ).
- Susanto, A. (2013). *Teori belajar pembelajaran di sekolah dasar*. Jakarta: Fajar Interpratama Mandiri.
- Susilowati, N. (2016). Pengenalan sains melalui percobaan sederhana pada anak kelompok B di KB-RA IT Al-Husna Yogyakarta. *Pendidikan Guru PAUD S-1*, 5(5), 551-560.
- Suyanto, S., & Novidha, F. (2008). Strategi pendidikan anak: pengenalan dengan matematika, sains, seni, bahasa, dan pengetahuan sosial. Hikayat.
- Syaodih, E., Setiasih, O., Romadona, N. F., & Handayani, H. (2018). Profil keterampilan pemecahan masalah anak usia dini dalam pembelajaran proyek di taman kanak-kanak. *Jurnal Pendidikan Usia Dini*, 12(1), 29-36.
- Syukur, A., & Fallo, Y.T. (2019). Peningkatan Kemampuan Anak dalam Mneenal Konsep Bilangan Melalui Penggunaan Media Pembelajaran Berbasis Alam. *Jurnal Pendidikan Dan Pembelajaran Anak Usia Dini*, 6(1), 1-11. <https://doi.org/10.21107/pgpaudtrunojoyo.v6i1.5365>
- Tan Oon Seng, dkk, (2017) *Educational Psychology: A PractitionerResearcher Approach (An Asian Edition)*, Singapore: Thomson, t.t
- Tan. Oon-Seng, Chye. Stefanie, Lim. Kek-Joo, Chua. Bee-Leng, Tuckman, & Monetti. (2017). *Educational Psychology an Asia Edition (Fisrt Edit)*. Singapore: Cengage Learning.
- Thorson, R. M. (2017). *Physical Science Teacher's Guide*. Henry David Thoreau In Context. <https://doi.org/Https//https://doi.org/10.1017/9781316569214.025>
- Trundle, K. C., & Smith, M. M. (2017). *Teaching Science During the Early Childhood Years*. Routledge.

- Vasalou, A., Joinson, A. N., Bänziger, T., Goldie, P., & Pitt, J. (2017). Children's Online Privacy: Trust, Self-Disclosure, and Identity. In Proceedings of the 2017 ACM Conference on Computer Supported Cooperative Work and Social Computing (pp. 222-235).
- Vygotsky, L. S. (1978). *Mind in Society: The Development of Higher Psychological Processes*. Harvard University Press.
- Wati, S. G., Sari, A. M., Saputra, A., Estuhono, E., Apreasta, L., & Rahmadani, R. (2022). Pengembangan Media Video Pembelajaran Sentra Tema Alam Semester Subtema Gejala Alam. *Jurnal Obsesi: Jurnal Pendidikan Anak Usia Dini*, 6(5), 4049-4056. <https://doi.org/10.31004/obsesi.v6i5.2520>
- Weisberg, D. S., Zosh, J. M., Hirsh-Pasek, K., & Golinkoff, R. M. (2013). Talking It Up: Play, Language Development, and the Role of Adult Support. *American Journal of Play*, 6(1), 39-54.
- Weisberg, D. S., Zosh, J. M., Hirsh-Pasek, K., & Golinkoff, R. M. (2013). Talking It Up: Play, Language Development, and the Role of Adult Support. *American Journal of Play*, 6(1), 39-54.
- Wiyani. 2016. *Konsep Dasar Paud*. Yogyakarta: Penerbit Gava Media.
- Wortham, S (2006). *Early Childhood Curriculum*. Ohio: Pearson Merrill Prentice Hall
- Wortham,sue c.(2006). *Earyl Childhood Curriculum. Developmental Bses for Learning And Teaching*. Columbus Ohaio, Pearson.
- Yasbiati, & Gandana, G. (2018). *Alat Permainan Edukatif untuk Anak Usia Dini: Teori dan Konsep Dasar*. Jakarta: Kencana.
- Yaswinda, 2018. *Development Literacy Based on the Neuroscience Theory for Early Childhood in Digital Era*. In *4th International Conference on Early Childhood Education, Semarang: emarang Early Childhood Research and Education Talks (SECRET 2018)*.,
- Yaswinda, 2018. *Development of a Procedural Model of Science Based on Multisensory-Ecology for Early Childhood Education*. Part of series: ASSEHR, ISSN: 2352-5398, volume: 169 ISBN: 978-94-6252-454-5. <https://www.atlantis-press.com/proceedings/icece-17/25889760>.
- Yaswinda. 2012. *The Problem of Early Childhood Science Learning*, in *Proceedings of Padang: Padang: International Conference on Early Childhood Education*. Faculty of Education ,PG PAUD UNP.
- Yulianti, Dwi. 2010. *Bermain Sambil Belajar Sains di Taman Kanak-Kanak*. Jakarta: PT Indeks.
- Zahro, I. F., Atika, A. R., & Westhisi, S. M. (2019). Strategi pembelajaran literasi sains untuk anak usia dini. *Jurnal Ilmiah Potensia*, 4(2), 121-130.
- Zaini, A. (2019). Bermain sebagai Metode Pembelajaran bagi Anak Usia Dini. *Jurnal Inovasi Pendidikan Guru Raudhatul Athfal*, 3(1), 118. <https://doi.org/10.21043/thufala.v3i1.4656>

- Zakiah, L., & Lestari, I. (2019). Berpikir Kritis Dalam Konteks Pembelajaran (I). *Erzatama Karya Abadi*. <https://doi.org/10.31227/osf.io/xsugq>
- Zulherma, The Learning Innovations and Characteristics of Early Childhood Education Teachers in Disruptive Era. In *Proceedings of the International Conference of Early Childhood Education, (ICECE 2019)*, Atlantis Press, 2019.
- Zulherma, Z., & Suryana, D. (2019). Peran Executive Function Brain Dalam Perkembangan Kemampuan Kognitif Anak Usia Dini Pada Kurikulum 2013. *Jurnal Pendidikan Tambusai*, 3(1), 648-656.

