

## DAFTAR PUSTAKA

- Agile Alliance. (t.thn.). *Agile 101 - What is Agile?* Diambil kembali dari Agile Alliance: <https://www.agilealliance.org/agile101/>
- Al-Saqq, S., Sawalha, S., & Abdel-Nabi, H. (2020). Agile Software Development: Methodologies and Trends. *International Journal of Interactive Mobile Technologies (iJIM)*, 246-270.
- Android Developers. (t.thn.). *Android's Kotlin-first approach*. Diambil kembali dari Android Developers: <https://developer.android.com/kotlin/first>
- Android Developers. (t.thn.). *Guide to app architecture*. Diambil kembali dari Android Developers: <https://developer.android.com/topic/architecture>
- Beck, K. (2004). *Extreme Programming Explained: Embrace Change, Second Edition*. Boston: Addison Wesley Professional.
- Braun, M. (2022, Agustus 17). *Celebrating 5 years of Kotlin on Android*. Diambil kembali dari Android Developers Blog: <https://android-developers.googleblog.com/2022/08/celebrating-5-years-of-kotlin-on-android.html>
- Cockburn, A. (2006). *Agile Software Development: The Cooperative Game*. Boston: Addison-Wesley.
- Fowler, M. (2019). *Refactoring : improving the design of existing code (2nd Edition)*. Boston: Addison-Wesley.
- FT – UNJ. (2023). *Buku Panduan Penyusunan Skripsi*. Jakarta: Fakultas Teknik – Universitas Negeri Jakarta.
- Gleason, L., Gonda, V., & Sproviero, F. (2021). *Android Test-Driven Development by Tutorials (Second Edition)*. McGaheysville: Razeware LLC.
- Google. (t.thn.). *Platform Architecture*. Diambil kembali dari Android Developers: <https://developer.android.com/guide/platform>
- Janzen, D., & Saiedian, H. (2005). Test-Driven Development: Concepts, Taxonomy, and Future Direction. *IEEE Computer*, 38(9), 43 - 50.
- JetBrains. (t.thn.). *Kotlin Documentation: Frequently Asked Question*. Diambil kembali dari Kotlinlang: <https://kotlinlang.org/docs/faq.html>

- Klimek, R., & Szwed, P. (2010). Formal Analysis Of Use Case Diagrams. *The Computer Science Journal*, 11, 115.
- Leloudas, P. (2023). *Introduction to Software Testing: A Practical Guide to Testing, Design, Automation, and Execution*. New York: Apress Media, LLC.
- Martin, R. C. (2013). *Agile Software Development, Principles, Patterns, and Practices*. Harlow: Pearson Education Limited.
- Mbanaso, U., Abrahams, L., & Okafor, K. C. (2023). *Research Techniques for Computer Science, Information Systems and Cybersecurity*. Gewerbestrasse: Springer Nature.
- Mellor, A. (2023). *Test-Driven Development with Java*. Birmingham: Packt Publishing Ltd.
- Miles, R., & Hamilton, K. (2006). *Learning UML 2.0*. Sebastopol: O'Reilly Media, Inc.
- Moe, M. M. (2019). Comparative Study of Test-Driven Development TDD, Behavior-Driven Development BDD and Acceptance Test-Driven Development ATDD. *International Journal of Trend in Scientific Research and Development (IJTSRD)*, 3(4), 231–234.
- Putu, R., & Arnawa, I. (2015). Perancangan Sistem Monitoring Pengerjaan Skripsi Pada Stmik Stikom Bali Berbasis Web. *Konferensi Nasional Sistem Dan Informatika 2015*, 760-765.
- Ren, W., & Barrett, S. (2023). Test-driven development, engagement in activity, and maintainability: An empirical study. *IET Software*, 17(4), 509-525.
- Sasongko, A., Maulana, M. S., & Latifah, L. (2020). PRESENSI KARYAWAN BERBASIS APLIKASI MOBILE DENGAN FILTER JARINGAN INTRANET DAN IMEI. *SISTEMASI: JURNAL SISTEM INFORMASI*, 9(1), 92 – 102.
- Shore, J., & Warden, S. (2007). *The Art of Agile Development*. Sebastopol: O'Reilly Media, Inc.
- Siddiqui, S. (2021). *Learning Test-Driven Development*. Sebastopol: O'Reilly Media, Inc.

- Sommerville, I. (2016). *Software Engineering, 10th Edition, Global Edition*. Pearson Education Limited: Harlow.
- Stellman, A., & Greene, J. (2014). *Learning Agile: Understanding Scrum, XP, Lean, and Kanban*. Sebastopol: O'Reilly Media, Inc.
- Suhimarita, J., & Susianto, D. (2019). Aplikasi Akutansi Persediaan Obat Pada Klinik Kantor Badan Pemeriksa Keuangan Perwakilan Lampung. *JUSINTA*, 2(1), 24-33.
- Ubaydillah, F., Mahmud, M., Rahmawati, S., & Haryono, W. (2023). ANALISA DAN PERANCANGAN SISTEM INFORMASI BERBASIS WEBSITE MENGGUNAKAN METODE AGILE DI SD NEGERI PAMULANG 01. *JISCOM : Journal Information System & Computer*, 1(1).
- University of Georgia. (2007). *Information Systems*. (R. T. Watson, Penyunt.) Athens: Global Text Project.
- Wang, H.-Y., Liao, C., & Yang, L.-H. (2013). What Affects Mobile Application Use? The Roles of Consumption Values. *International Journal of Marketing Studies*, 5(2), 11–22.

