

DAFTAR PUSTAKA

- Alghamdi, Akbar, M., & Herdiansyah. (2025). Evaluasi menggunakan metode *System Usability Scale* (SUS) pada website Swajar MOOC PPPK. *TEKNOFILE: Jurnal Sistem Informasi*, 3(5), 283–290.
- Almani, A., & Alrwais, O. (2024). The role of wireframes in enhancing user interface design. *International Research Journal of Innovations in Engineering and Technology*, 8(12). <https://doi.org/10.47001/IRJET/2024.812020>
- Al-Shamaileh, O., & Sutcliffe, A. (2023). Why people choose apps: An evaluation of the ecology and user experience of mobile applications. *International Journal of Human-Computer Studies*, 170, 102965. <https://doi.org/10.1016/j.ijhcs.2022.102965>
- Amiri, M., Li, J., & Hasan, W. (2023). Personalized flexible meal planning for individuals with diet-related health concerns: System design and feasibility validation study. *JMIR Formative Research*, 7, e46434. <https://doi.org/10.2196/46434>
- Bangor, A., Kortum, P., & Miller, J. (2008). An empirical evaluation of the System Usability Scale. *International Journal of Human-Computer Interaction*, 24(6), 574–594. <https://doi.org/10.1080/10447310802205776>
- Bender-Salazar, R. (2023). Design thinking as an effective method for problem-setting and needfinding for entrepreneurial teams addressing wicked problems. *Journal of Innovation and Entrepreneurship*, 12(1), Article 24. <https://doi.org/10.1186/s13731-023-00291-2>
- Brooke, J. (1996). SUS: A "quick and dirty" usability scale. In P. W. Jordan, B. Thomas, B. A. Weerdmeester, & A. L. McClelland (Eds.), *Usability evaluation in industry* (pp. 189–194). Taylor & Francis.
- Chakraborty, D. (2026). Exploring the drivers of continuance and recommendation intentions in online food delivery services: A technology continuance theory perspective. *British Food Journal*, 128(1), 407–425. <https://doi.org/10.1108/BFJ-06-2025-0826>

- Davis, F. D. (1989). Perceived usefulness, perceived ease of use, and user acceptance of information technology. *MIS Quarterly*, 13(3), 319–340. <https://doi.org/10.2307/249008>
- Ergin, A., & Diker Coskun, Y. (2024). Design thinking scale development: Assessing reliability and validity. *International Journal on Social and Education Sciences (IJonSES)*, 6(3), 319–333. <https://doi.org/10.46328/ijonSES.670>
- Fitria, N., Harahap, A. M., & Sibarani, F. H. (2024). Sistem informasi manajemen catering menggunakan customer relationship management (CRM) berbasis web. *Syntax: Journal of Software Engineering, Computer Science and Information Technology*, 5(2), 635–644. <https://doi.org/10.46576/syntax.v5i2.5714>
- Guest, G., Bunce, A., & Johnson, L. (2006). How many interviews are enough? An experiment with data saturation and variability. *Field Methods*, 18(1), 59–82. <https://doi.org/10.1177/1525822X05279903>
- Khotimah, K. (2024). Perancangan aplikasi e-market place katering berbasis Android. *Technologia: Jurnal Ilmiah*, 15(2), 250–259.
- Köhler, S. M., Holtz, S., Neff, M. C., Schaaf, J., von Wagner, M., Müller, B. S., & Schütze, D. (2025). Evaluating the prototype of a clinical decision support system. *JMIR Formative Research*, 9, e69875. <https://doi.org/10.2196/69875>
- Liedtka, J. (2018). Why design thinking works. *Harvard Business Review*, 96(5), 72–79.
- Lusyana, & Wiastuti, R. (2022). Behavioral intention pada aplikasi pemesanan makanan Gofood, Grabfood dan Shopeefood. *Jurnal Ilmiah Hospitality Management*, 13(1), 42–49. <https://doi.org/10.22334/jihm.v13i1.214>
- Mayer, S., & Schwemmler, M. (2025). The impact of design thinking and its underlying theoretical mechanisms: A review of the literature. *Creativity and Innovation Management*, 34(1), 78–110. <https://doi.org/10.1111/caim.12626>
- Mohammed, Z. A. (2024). Factors influencing consumers' acceptance of smartphone diet applications: An integrated model. *Human Behavior and*

Emerging Technologies, 2024, Article 4881810.
<https://doi.org/10.1155/2024/4881810>

Nielsen, J. (2000, March 19). *Why you only need to test with 5 users*. Nielsen Norman Group. <https://www.nngroup.com/articles/why-you-only-need-to-test-with-5-users/>

Norman, D. A., & Draper, S. W. (Eds.). (1986). *User centered system design: New perspectives on human-computer interaction*. Lawrence Erlbaum Associates.

Permana, R. N. N., Rahayudi, B., & Purnomo, W. (2023). Perancangan dan pembuatan sistem informasi pemesanan catering Kedai Mbak Tim berbasis Android. *Jurnal Pengembangan Teknologi Informasi dan Ilmu Komputer*, 7(5), 2435–2442.

Razzouk, R., & Shute, V. (2012). What is design thinking and why is it important? *Review of Educational Research*, 82(3), 330–348.
<https://doi.org/10.3102/0034654312457429>

Roumeliotis, K. I., & Tselikas, N. D. (2022). Evaluating progressive web app accessibility for people with disabilities. *Network*, 2(2), 350–369.
<https://doi.org/10.3390/network2020022>

Royce, W. W. (1970). Managing the development of large software systems. *Proceedings of IEEE WESCON*, 26, 1–9.

Sanmocte, E. M. T., & Costales, J. A. (2025). Exploring effectiveness in software development: A comparative review of system analysis and design methodologies. *International Journal of Computer Theory and Engineering*, 17(1), 37–47. <https://doi.org/10.7763/IJCTE.2025.V17.1367>

Saravanos, A., & Curinga, M. X. (2023). Simulating the software development lifecycle: The waterfall model. *Applied System Innovation*, 6(6), Article 108.
<https://doi.org/10.3390/asi6060108>

Sauro, J., & Lewis, J. R. (2011). When designing usability questionnaires, does it hurt to be positive? In *Proceedings of the SIGCHI Conference on Human Factors in Computing Systems* (pp. 2215–2224). ACM.
<https://doi.org/10.1145/1978942.1979266>

- Welda, W., Putra, D. M. D. U., & Dirgayusari, A. M. (2020). Usability testing website dengan menggunakan metode System Usability Scale (SUS). *International Journal of Natural Science and Engineering*, 4(3), 152–161. <https://doi.org/10.23887/ijnse.v4i2.28864>
- Wijaya, R. P. H., Tolle, H., & Az-Zahra, H. M. (2019). Perancangan user experience aplikasi pemesanan katering sekolah dengan menggunakan metode human-centered design. *Jurnal Pengembangan Teknologi Informasi dan Ilmu Komputer*, 3(3), 3086–3093.
- Yuan, H., & Wang, J. (2025). Study on the influence of customers' consumption intention in online food delivery service: Calorie label as the moderator variable. *PLOS ONE*, 20(6), e0326617. <https://doi.org/10.1371/journal.pone.0326617>
- Zamakhsyari, F., & Fatwanto, A. (2023). A systematic literature review of design thinking approach for user interface design. *JOIV: International Journal on Informatics Visualization*, 7(4), 2313–2320. <https://doi.org/10.62527/joiv.7.4.1615>